

# **U2C-12 USB-I2C/SPI/GPIO Interface Adapter Users Manual**

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# Introduction

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USB-I2C/SPI/GPIO Interface Adapter - U2C-12 is a USB to I<sup>2</sup>C master, SPI and GPIO controller. U2C-12 adapter is assigned to access your hardware from PC using I2C, SPI interfaces and GPIO.

I2C Bridge is the program package for working with U2C-12 adapter in Windows OS. I2C Bridge includes the drivers for U2C-12 adapter and the software to operate it. I2C Bridge also includes the libraries, the source files, the documentation and the demo applications.

# Chapter 1. I2C Bridge Software and U2C-12 Hardware Drivers Installation

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## 1.1. System Requirements

To run I2C Bridge software and U2C-12 adapter on your PC you should have:

- MS Windows 98/2000/NT/XP, Linux, FreeBSD, NetBSD, OpenBSD, Darwin, MacOS;
- At least 256 Mb of RAM;
- Available USB port.

### Caution

Some of the U2C Bridge applications work only in Windows OS.

## 1.2. Software Installation

- [Driver Signing Settings](#)
- [Installing I2C Bridge](#)

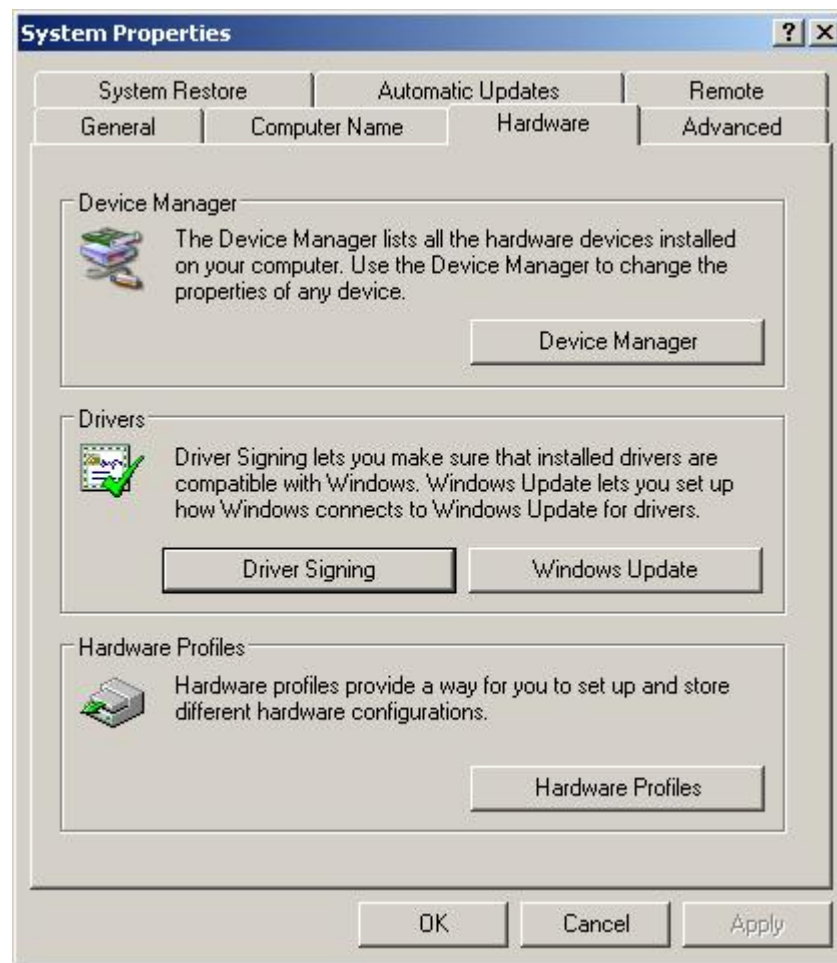
### 1.2.1. Driver Signing Settings

Before plugging in U2C-12 adapter, the necessary software (I2C Bridge) should be installed. Before the installation, it is recommended to check Windows OS settings:

- Choose "My Computer/Properties";
- In "System Properties" window select the "Hardware" tab ([Figure 1.1, ""Hardware" tab of the "System Properties" window" \[9\]](#)) and press the "Driver Signing" button;

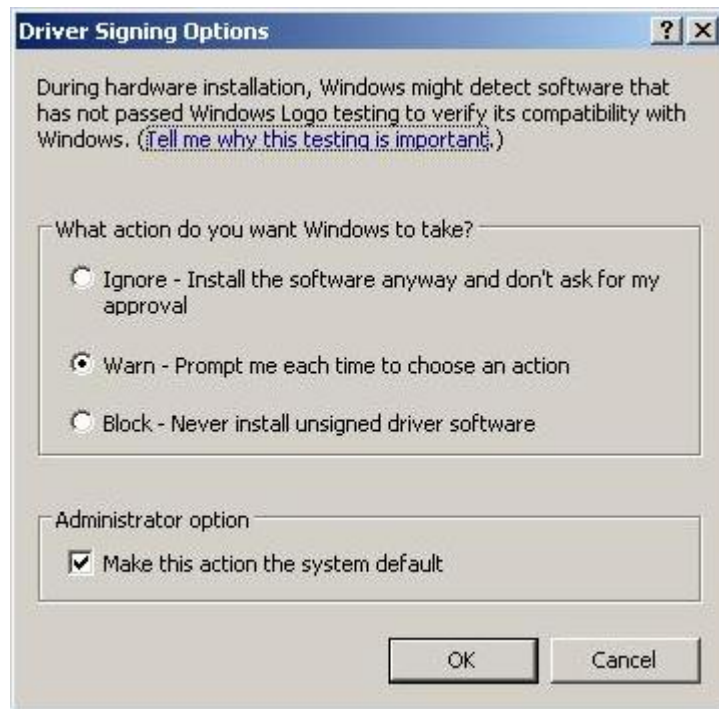


**Figure 1.1. "Hardware" tab of the "System Properties" window**



- In the "Driver Signing Options" dialog window ([Figure 1.2, "The "Driver Signing Options" window\[10\]](#)) select "Ignore" or "Warn". In case you choose "Block" hardware drivers installation will be blocked by Windows OS.

**Figure 1.2. The "Driver Signing Options" window**

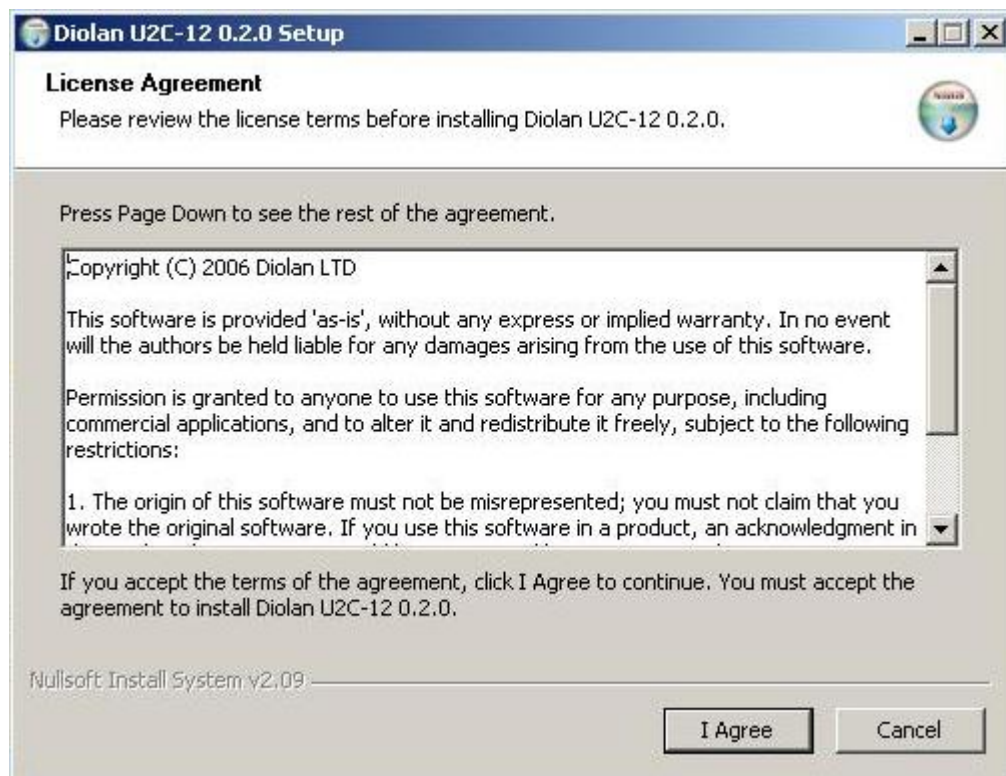


## 1.2.2. Installing I2C Bridge

To install U2C-12 adapter software:

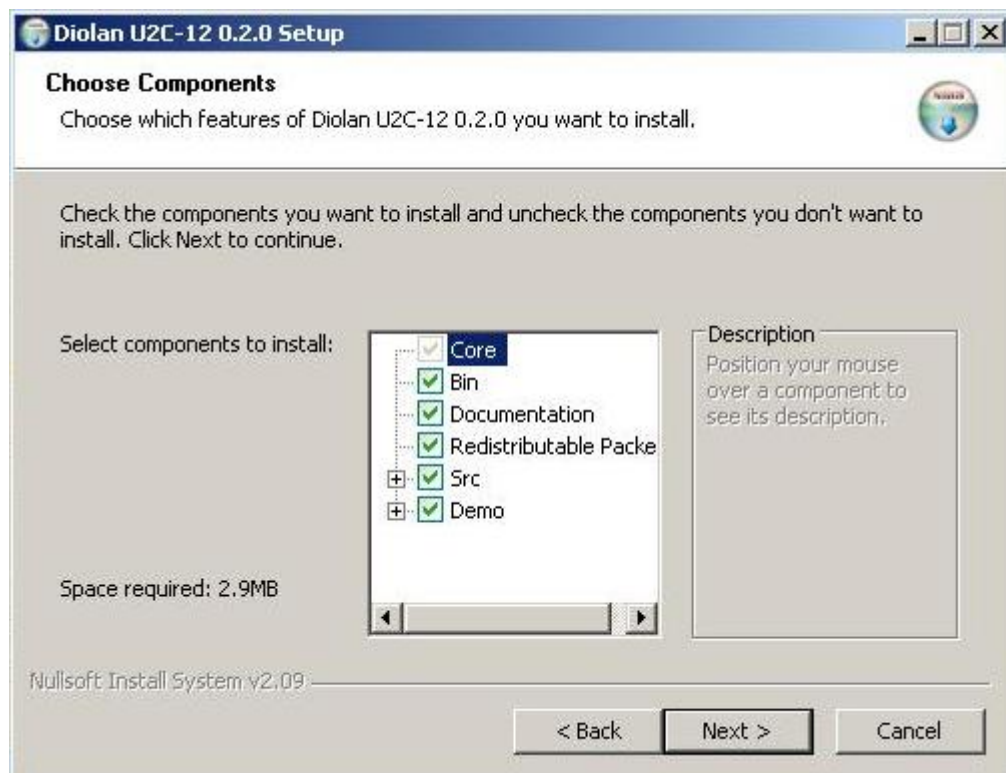
- Load the latest version of I2C Bridge program package from Diolan website ( [http://www.diolan.com/i2c/u2c12\\_dwn.html](http://www.diolan.com/i2c/u2c12_dwn.html) [http://www.diolan.com/i2c/u2c12\_dwn.html]);
- Run I2C Bridge.X.X.X.exe file ("X.X.X" is the number of current version);
- Read the license agreement (Figure 1.3, "The "License Agreement" window[11]). In case you agree with all license conditions press the "I Agree" button. The Setup process will continue;

**Figure 1.3. The "License Agreement" window**



- In the next window (Figure 1.4, "Choosing the necessary application components"[11]) choose necessary application components and press the "Next" button;

**Figure 1.4. Choosing the necessary application components**



***The list of application components:***

**Core**

U2C-12 device drivers and library installation;

**Bin**

Compiled and ready to use binary files;

**Documentation**

U2C-12 Development Kit Documentation;

**Redistributable Packet**

U2C-12 redistribution packet;

**Src**

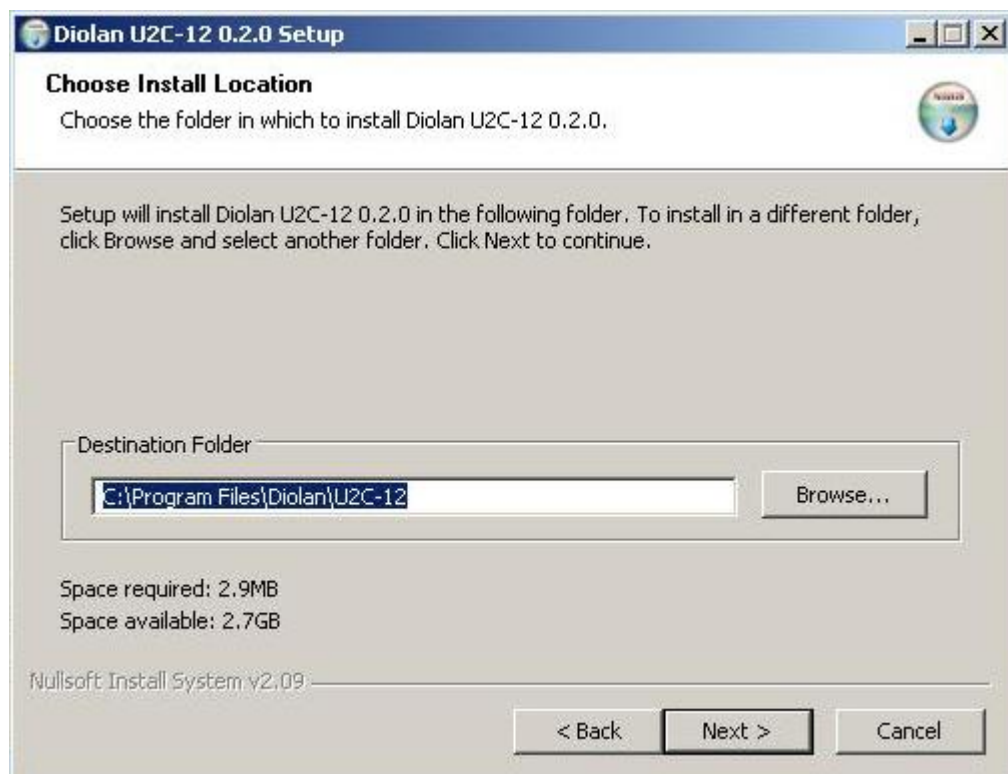
Source code;

**Demo**

Demo applications.

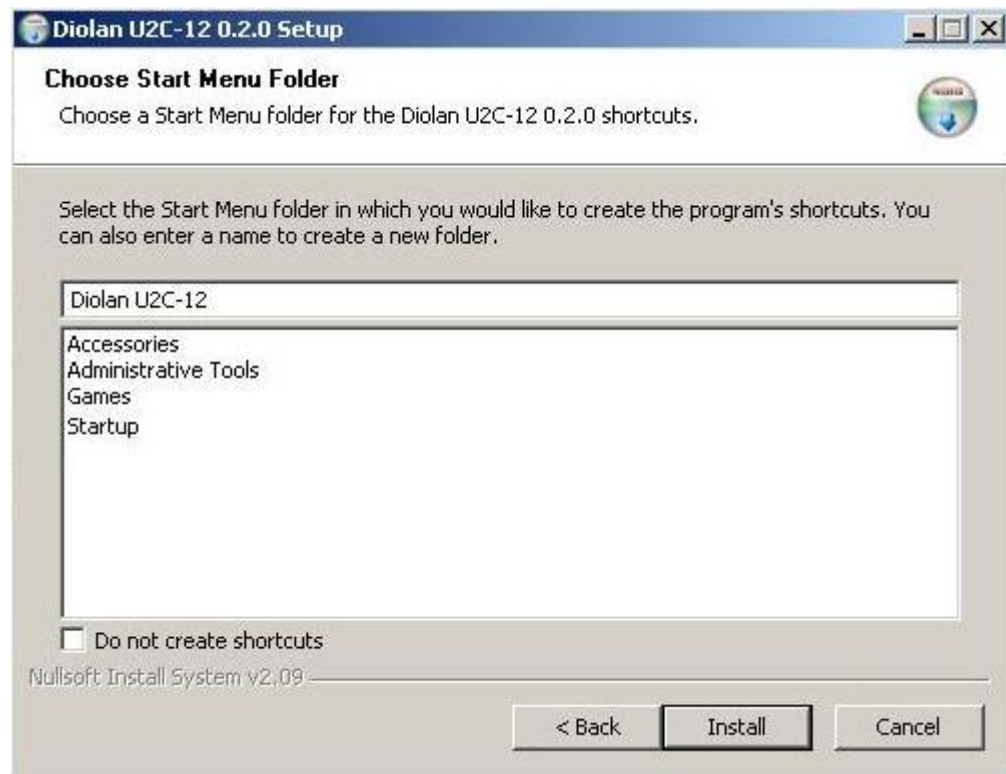
- In the "Choose Install Location" window ([Figure 1.5, "Choosing folder for Diolan U2C-12 installation" \[12\]](#)) choose the folder in which to install the Diolan USB-I2C/SPI/GPIO Interface Adapter software. Then press the "Next" button;

***Figure 1.5. Choosing folder for Diolan U2C-12 installation***



- In the "Choose Start Menu Folder" window ([Figure 1.6, "Choosing "Start Menu/Programs" folder for the Diolan U2C-12 shortcuts" \[13\]](#)) choose the "Start Menu" folder for the Diolan U2C-12 software shortcuts. If you select the "Do not create shortcuts" check-box, the shortcuts for installed applications will not be created. Press "Install" button and wait until the installation is completed;

**Figure 1.6. Choosing "Start Menu/Programs" folder for the Diolan U2C-12 shortcuts**



- After installation is completed press the "Close" button.

## 1.3. Hardware Drivers Installation

Connect U2C-12 adapter to PC with USB cable. After connection of U2C-12 adapter the "Found New Hardware Wizard" is started:

- Select the "No, not this time" item in the "Found New Hardware Wizard" window ([Figure 1.7, "Found New Hardware Wizard" start window](#) [14]) and press the "Next" button;



**Figure 1.7. "Found New Hardware Wizard" start window**



- In next window (Figure 1.8, "'Found New Hardware Wizard' window for choosing searching options" [14]) choose the "Install the software automatically" item and press the "Next" button;

**Figure 1.8. "Found New Hardware Wizard" window for choosing searching options**



- In case of the "Hardware installation" window appearance (Figure 1.9, "The "Hardware installation" window appearance" [15]) press the "Continue Anyway" button;

**Figure 1.9. The "Hardware installation" window appearance**



- After the installation is completed, press the "Finish" button (Figure 1.10, "The "Found New Hardware Wizard" completing window" [16]).

**Figure 1.10. The “Found New Hardware Wizard” completing window**





# Chapter 2. Control Panel Application

Control Panel application is distributed with open source code. Its source code is included in [I2C Bridge.X.X.X.exe](http://www.diolan.com/i2c/u2c12_dwn.html) [http://www.diolan.com/i2c/u2c12\_dwn.html] installation package. You can also browse the recent source code online at "[Control Panel Source Code](http://www.diolan.com/i2c/src/control_panel/files.html)" [http://www.diolan.com/i2c/src/control\_panel/files.html].

## 2.1. Control Panel User Interface

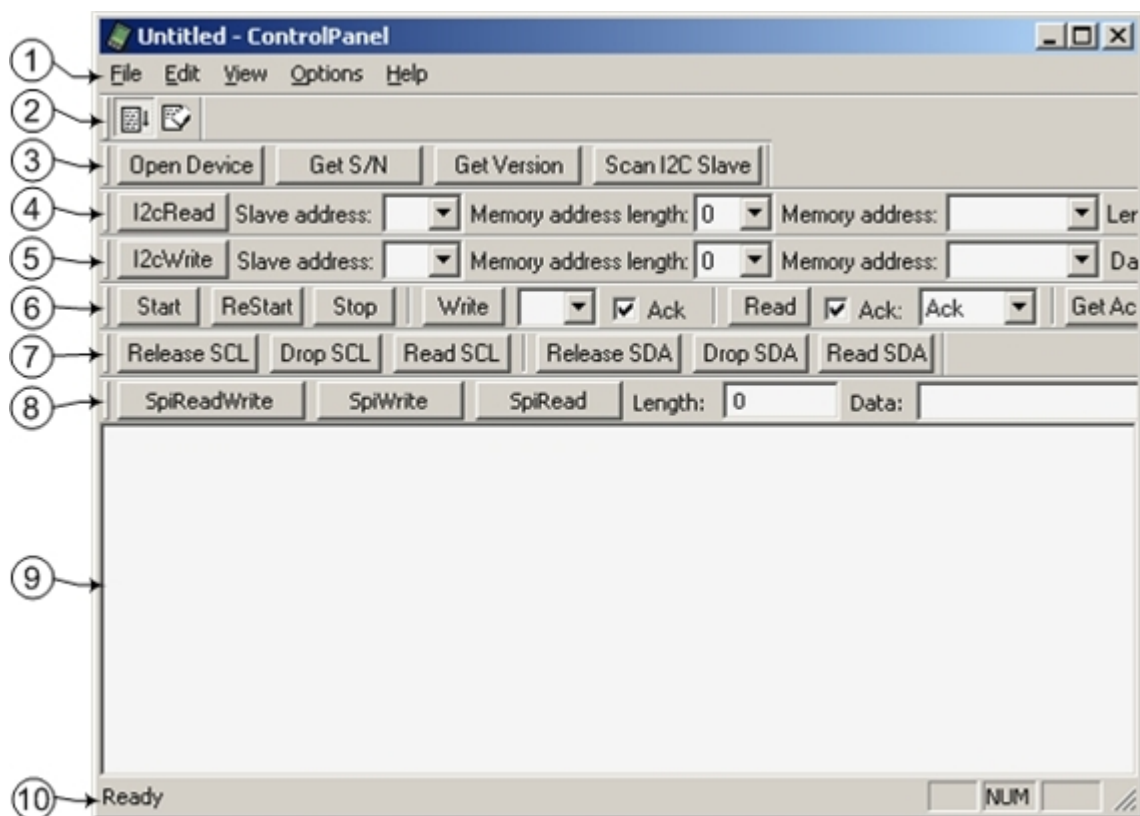
- [Main Window](#)
- [Main Menu and Toolbar](#)

### 2.1.1. Control Panel Main Window

To launch the application open "Start Menu\Programs\Diolan U2C-12" or "C:\Program Files\Diolan\U2C-12\bin" and run the Control Panel.

When the Control Panel is started, the application main window will appear ([Figure 2.1, "The Control Panel main window" \[17\]](#)).

*Figure 2.1. The Control Panel main window*



The application main window contains the following elements (enumeration of elements in the list agrees with enumeration on ([Figure 2.1, "The Control Panel main window" \[17\]](#)):

1. [Main menu](#);
2. [Standard toolbar](#);

3. "I2C Bridge Devices" bar;
4. "I2C Read" Bar, it is used to read the data from I<sup>2</sup>C slave device;
5. "I2C Write" Bar, it is used to write the data to I<sup>2</sup>C slave device;
6. "I2C Low Level" Bar, it is used to work with I<sup>2</sup>C slave device on low level;
7. "I2C Bus Level" Bar, it is used to work with I<sup>2</sup>C slave device on wire level;
8. "SPI Bus" Bar, it is used to read/write into SPI slave device;
9. Log field;
10. Status line.

## 2.1.2. Main Menu and Toolbar

Control Panel main menu consists of following items:

**The "File" menu item:**

**Exit** - Close the application.

**The "Edit" menu item:**

**Clear Log** - Clear log field.

**The "View" menu item:**

**Exit** - Close the application.

**The "View" menu item:**

**Standard Toolbar** - Show/hide Standard toolbar;

**Status Bar** - Show/hide Status Bar;

**I2C Bridge Devices Bar** - Show/hide I2C Bridge Devices Bar;

**I2C Read Bar** - Show/hide I2C Read Bar;

**I2C Write Bar** - Show/hide I2C Write Bar;

**I2C Read Bar** - Show/hide I2C Read Bar;

**I2C Low Level Bar** - Show/hide I2C Low Level Bar;

**I2C Bus Level Bar** - Show/hide I2c Bus Level Bar;

**SPI Bus Bar** - Show/hide SPI Bus Bar.

**The "Options" menu item:**

**Auto Scroll** - Turn on/off auto scroll mode for new logs in log the field;

**I2C Configuration** - Show dialog window for changing I2C bus working mode parameters;

**Spi Configuration** - Show dialog window for changing SPI bus working mode parameters.

**The "Help" menu item:**

**About Control Panel...** - Show "About" dialog window.

Standard Toolbar contains following buttons:



The "Auto Scroll" button is intended for turning on/off auto scroll mode for new logs in log field;



The "Clear" button is intended for clearing the Log Field.

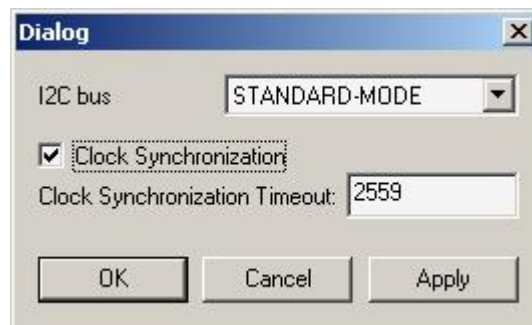
## 2.2. Control Panel Instruments

- [I2C Configuration Dialog Window](#)
- [SPI Bus Configuration Dialog Window](#)
- [I2C Bridge Devices Bar](#)
- ["I2C Read" Bar](#)
- ["I2C Write" Bar](#)
- ["I2C Low Level" Bar](#)
- ["I2C Bus Level" Bar](#)
- ["I2C Bus Level" Bar](#)

### 2.2.1. "I2C Configuration" Dialog Window

In the "I2C Configuration" dialog window ([Figure 2.2, "I2C Configuration" dialog window\[19\]](#)) you can change the settings of the I2C bus. To open this dialog window select "Options/I2C Configuration".

*Figure 2.2. "I2C Configuration" dialog window*



In the "I2C bus" drop list you can choose the frequency of the I2C bus. It can have one of the following values:

1. Fast mode (400 kHz);
2. Standard mode (100 kHz);
3. Any value in the range 2 kHz – 83 kHz.

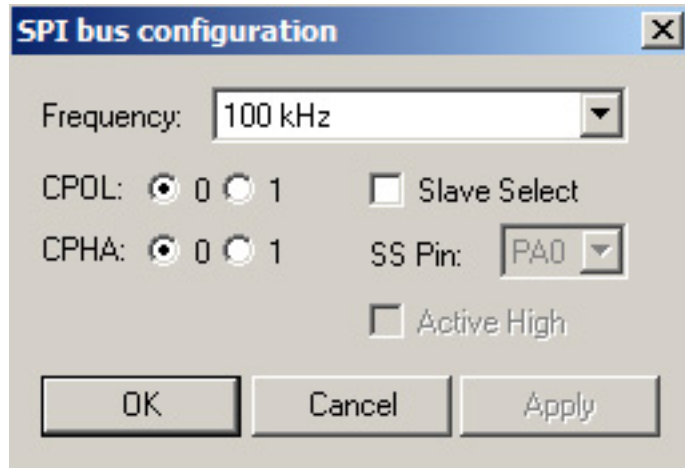
Select the "Clock Synchronization" check-box to turn on the clock synchronization (Clock Stretching). This option is only available for the frequencies below or equal to "Standard-mode" ( $\leq 100$  kHz). In "Fast-mode" this option is unavailable.

The "Clock Synchronization Timeout" field allows to change the clock stretching timeout value (integer number from 1 to 65535). Clock synchronization (clock stretching) timeout value specified as multiple of 100 microseconds.

## 2.2.2. "SPI Bus Configuration" Dialog Window

In the "SPI Bus Configuration" dialog window (Figure 2.3, "“Spi Bus Configuration” dialog window[20]) you can change the settings of the SPI bus. To open this dialog window select "Options/Spi Configuration".

Figure 2.3. "Spi Bus Configuration" dialog window



In the "**Frequency**" drop list you can choose the clock frequency of the SPI bus. The frequency should be less than or equal to the maximum frequency the SPI slave device supports. It can have value up to 200 kHz.

In addition to setting the clock frequency, the SPI master device must also configure the clock polarity ("**CPOL**") and clock phase ("**CPHA**").

Clock phase and polarity should be identical for the SPI master device and the communicating SPI slave device. In some cases, the phase and polarity are changed between transmissions to allow a SPI master device to communicate with peripheral SPI slaves having different requirements.

The CPOL clock polarity control bit specifies an active high or low clock. The CPHA clock phase control bit selects one of two fundamentally different transmission formats:

- **CPHA=0.** The first edge on the SCK line is used to clock the first data bit of slave into the SPI master and the first data bit of SPI master into the SPI slave. In some peripherals, the first bit of the slave's data is available at the slave data out pin as soon as the slave is selected. In this format, the first SCK edge is not issued until a half cycle into the 8-cycle transfer operation. The first edge of SCK is delayed a half cycle by clearing the CPHA bit.
- **CPHA=1.** Some peripherals require the first SCK edge before the first data bit becomes available at the data out pin; the second edge clocks data into the system. In this format, the first SCK edge is issued by setting the CPHA bit at the beginning of the 8-cycle transfer operation.

Select the "**Slave Select**" check-box if the connected SPI slave device supports the SPI slave selection. The "**SS Pin**" drop list allows to choose the slave select pin of U2C-12 adapter to which SPI slave device is connected. The SPI master device must select only one SPI slave device at a time.

The "**Active High**" check-box allows to determine the active state of the Slave Select signal (state during the SPI transfer). When the slave select line is active, the SPI master device can operate with the SPI slave device. If the "Active high" check-box is not checked - Slave Select pin value will be changed from logical "1" to logical "0" before SPI transaction and returned back to logical "1" after the data is transmitted. If the "Active high" check-box is checked - Slave Select pin value will be changed from logical "0" to logical "1" before SPI transaction and returned back to logical "0" after the data is transmitted. You can use this mode while working with the Microwire bus.

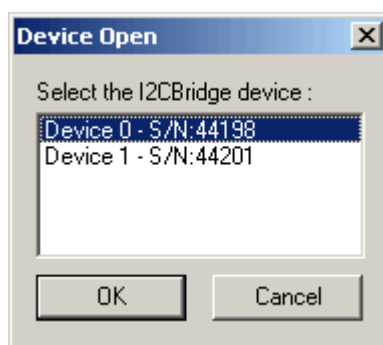
## 2.2.3. "I2C Bridge Devices" Bar

The "I2C Bridge Devices" Bar (Figure 2.4, "“I2C Bridge Devices” Bar[21]) includes the following buttons:

**Figure 2.4. "I2C Bridge Devices" Bar**

- **"Open Device" button**

Click to choose one of the U2C-12 adapters connected to the PC. If only one U2C-12 adapter is connected, it becomes selected automatically. If several U2C-12 adapters are connected to the same PC, the "Device Open" dialog window will appear (Figure 2.5, "Open Device" dialog window [21]). You can use the device serial number to open the specific adapter.

**Figure 2.5. "Open Device" dialog window**

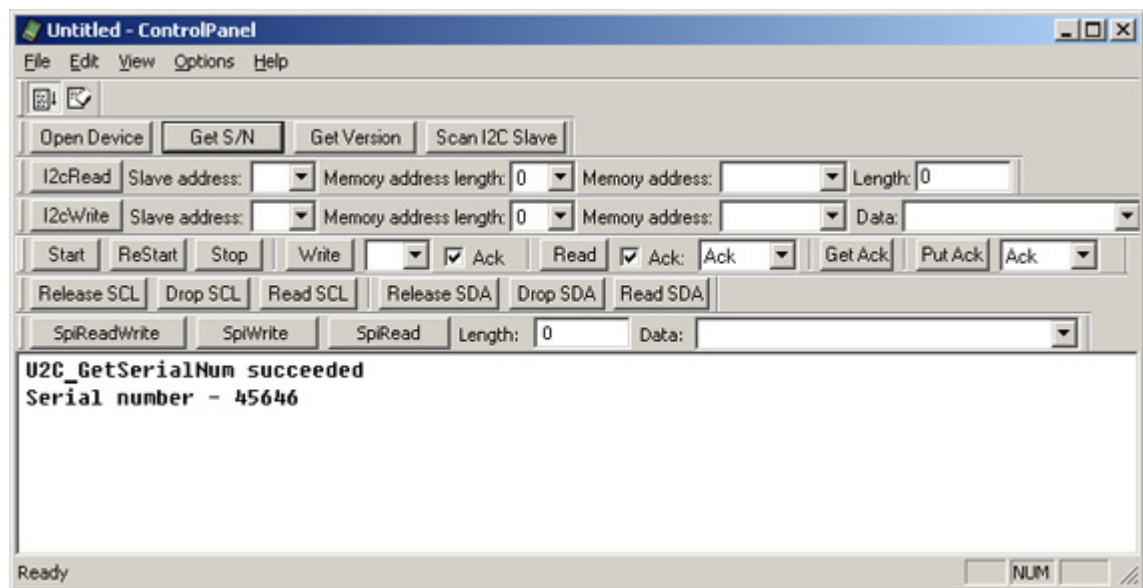
If there are no connected U2C-12 adapters, the "Device not found" message (Figure 2.6, "Device not found" message [21]) will be displayed.

**Figure 2.6. "Device not found" message**

When Control Panel application is started it opens the device. The "Open Device" button can be used by user for switching to the new adapter after it was connected.

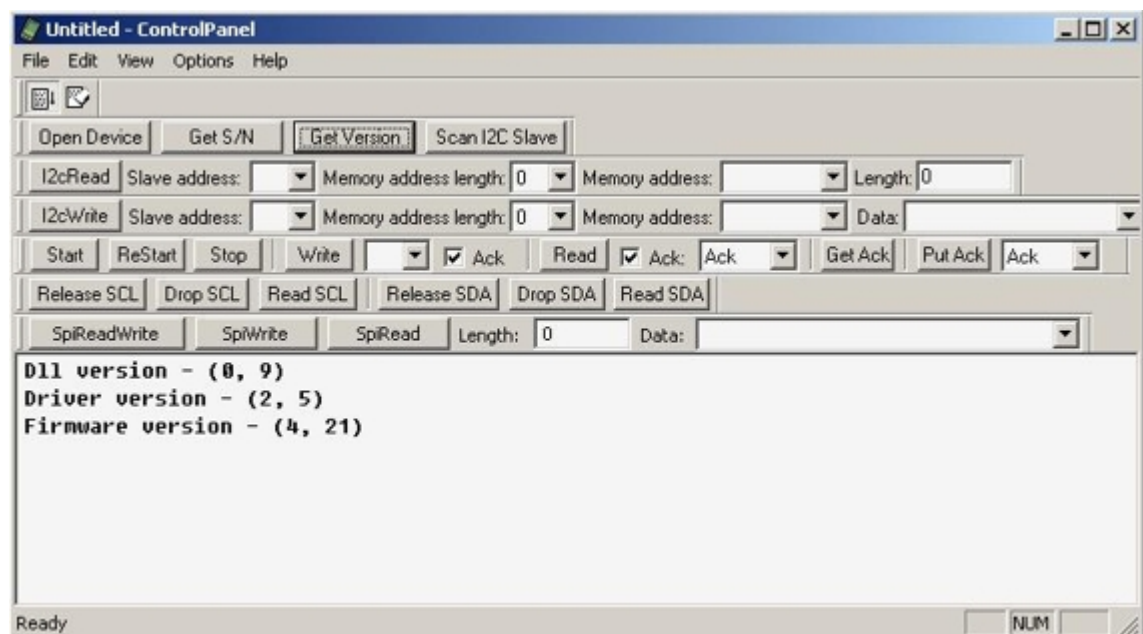
- **"Get S/N" button**

Each of the U2C-12 adapters has the unique serial number. To view the serial number of your U2C-12 adapter you can use the "Get S/N" button. The U2C-12 adapter serial number is displayed in log field (Figure 2.7, "Information about serial number of U2C-12 adapter" [22]).

*Figure 2.7. Information about serial number of U2C-12 adapter*

- "Get Version" button

The "Get Version" button displays U2C-12 adapter software version in the log field. (Figure 2.8, "Information about U2C-12 adapter software and firmware version" [22]).

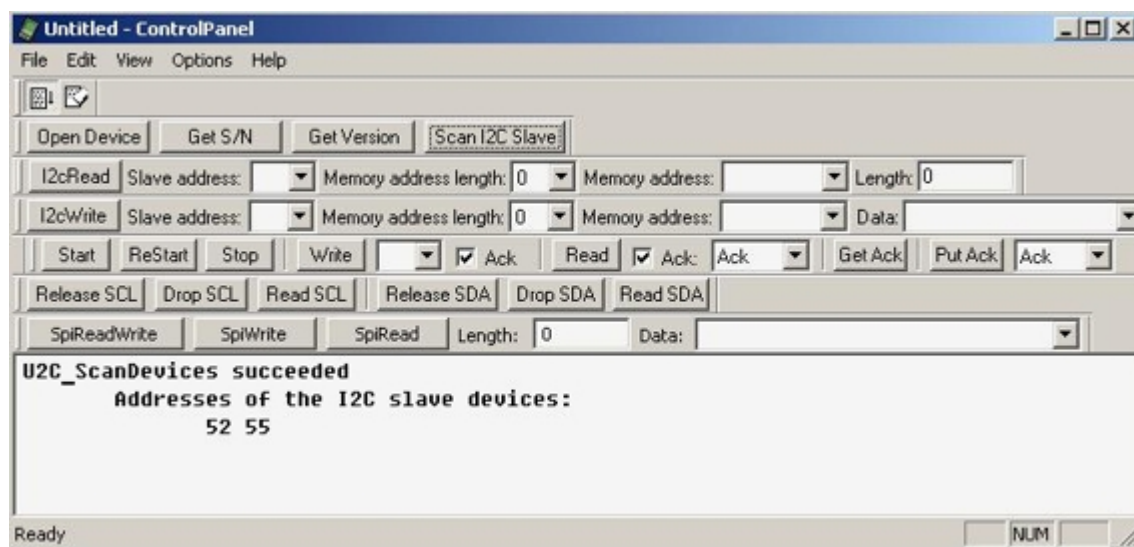
*Figure 2.8. Information about U2C-12 adapter software and firmware version*

- "Scan I2C Slave" button

The "Scan I2C Slave" button scans the I<sup>2</sup>C slave device addresses currently occupied by the I<sup>2</sup>C slave devices which are connected to the U2C-12 adapter. The I<sup>2</sup>C slave device addresses are displayed in the log field in hexadecimal format (Figure 2.9, "The I<sup>2</sup>C slave device addresses"[23]). They are also added to "Slave address" drop list of "I2C Write" and "I2C Read" bars. U2C-12 adapter supports 7-bit addressing format.



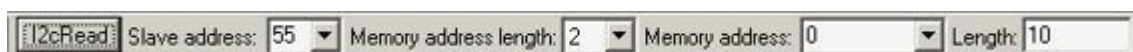
**Figure 2.9. The I<sup>2</sup>C slave device addresses**



## 2.2.4. "I2C Read" Bar

"I2C Read" Bar (Figure 2.10, "I2C Read" Bar [23]) is used to read data from I<sup>2</sup>C slave device.

**Figure 2.10. "I2C Read" Bar**



Each I<sup>2</sup>C slave device has its own 7-bit address. Enter it in the "Slave address" field. The I<sup>2</sup>C slave device address is an integer hexadecimal number in the range from 0 to 7F. Click the "Scan I2C Slave" button (Figure 2.9, "The I<sup>2</sup>C slave device addresses"[23]) to get the list of addresses currently occupied by I<sup>2</sup>C slave devices.

Some I<sup>2</sup>C slave devices (e.g. I2C EEPROMs) have their own internal addressing. If your I<sup>2</sup>C slave device supports internal addressing, you can enter the internal address in the "Memory address" field and the address length (in bytes) in the "Memory address length" field. If your I<sup>2</sup>C slave device doesn't support the internal addressing, enter "0" in the "Memory address length" field. Memory address length depends on the I<sup>2</sup>C slave device type. If the memory address length value is incorrect, you will get the wrong data.

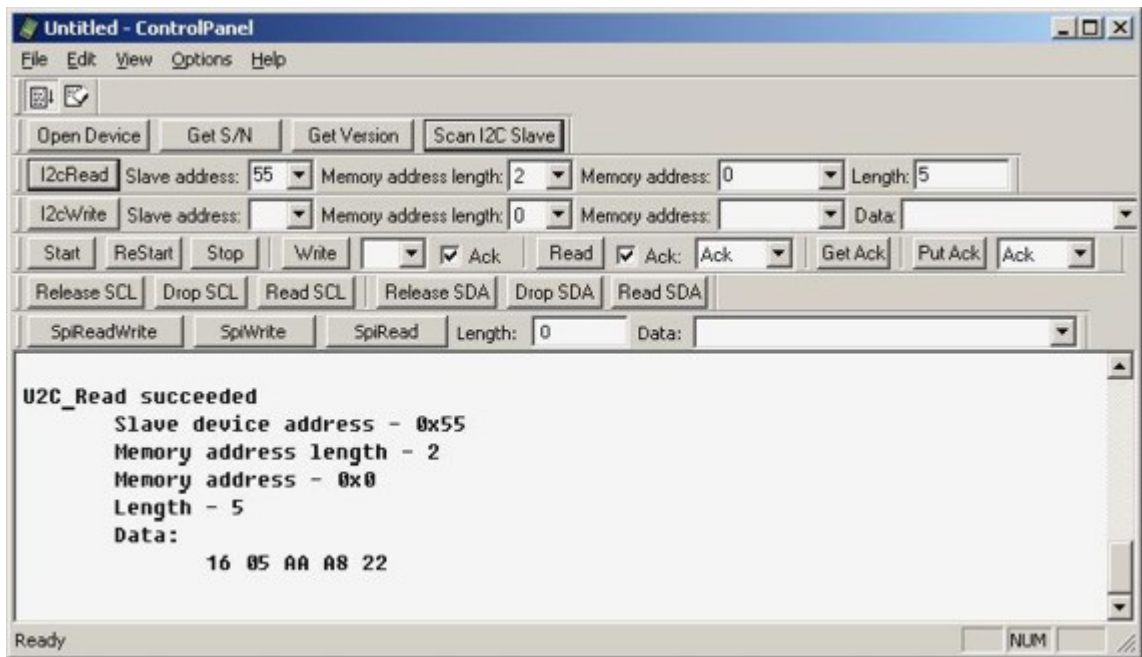
Possible memory address values for the particular memory address length are listed in table.

Memory address length value	Memory address values range
1	0-FF
2	0-FFFFFF
4	0-FFFFFFFF

Enter the number of bytes to be read from the I<sup>2</sup>C slave device into the "Length" field (integer decimal value from 1 to 256).

After you have entered the correct values, press the "I2c Read" button to read the data from the I<sup>2</sup>C slave device. You can see the result in the log field (Figure 2.11, "The result of the data reading from the I<sup>2</sup>C slave device" [24]).

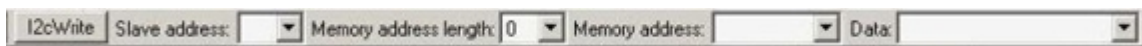
**Figure 2.11. The result of the data reading from the I<sup>2</sup>C slave device**



### 2.2.5. "I2C Write" Bar

The "I2C Write" Bar (Figure 2.12, "The "I2C Write" Bar"[24]) is used to send data into the I<sup>2</sup>C slave device.

**Figure 2.12. The "I2C Write" Bar**



Each I<sup>2</sup>C slave device has its own 7-bit address. Enter it in the "Slave address" field. The I<sup>2</sup>C slave device address is an integer hexadecimal number in the range from 0 to 7F. Click the "Scan I2C Slave" button (Figure 2.9, "The I<sup>2</sup>C slave device addresses"[23]) to get the list of addresses currently occupied by the I<sup>2</sup>C slave devices.

Some I<sup>2</sup>C slave devices (e.g. I<sup>2</sup>C EEPROMs) have their own internal addressing. If your I<sup>2</sup>C slave device supports internal addressing, you can enter the internal address in the "Memory address" field and the address length (in bytes) in the "Memory address length" field. If your I<sup>2</sup>C slave device doesn't support the internal addressing, enter "0" in the "Memory address length" field. Memory address length depends on the I<sup>2</sup>C slave device type. If the memory address length value is incorrect, you will get the wrong data.

The possible memory address values for the particular memory address length are listed in table.

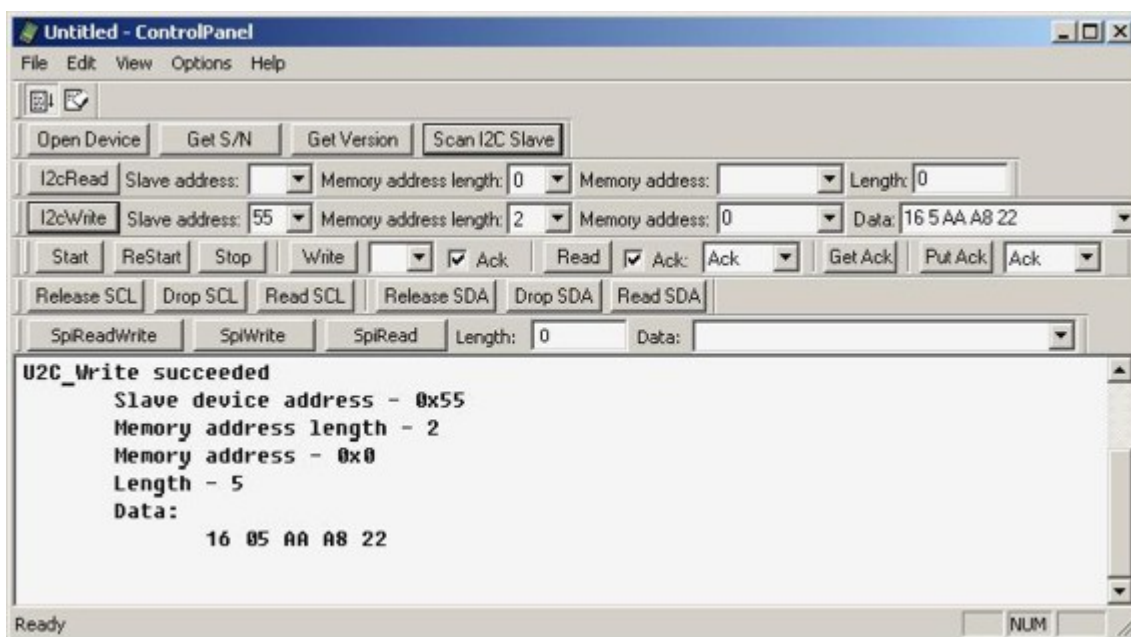
Memory address length value	Memory address values range
1	0-FF
2	0-FFFFFF
4	0-FFFFFFFF

In the "Data" field you can enter the data to be sent to the I<sup>2</sup>C slave device. You can type hexadecimal values (from 0 to FF) to the field. To enter more than one value separate them by space.

After you have entered the correct values press the "I2c Write" button to send the data to the I<sup>2</sup>C slave device. You can see the result in the log field Figure 2.13, "The result of data writing into the I<sup>2</sup>C slave device" [25].



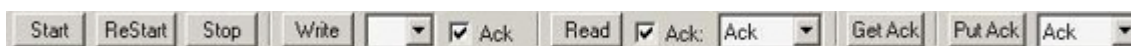
**Figure 2.13. The result of data writing into the I<sup>2</sup>C slave device**



## 2.2.6. "I2C Low Level" Bar

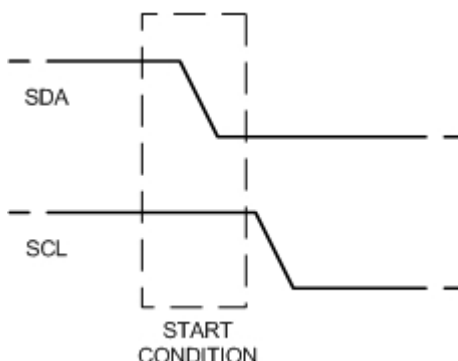
The "I2C Low Level" bar (Figure 2.14, "I2C Low Level" Bar)[25]) allows to work with the I<sup>2</sup>C slave devices on the low level.

**Figure 2.14. "I2C Low Level" Bar**

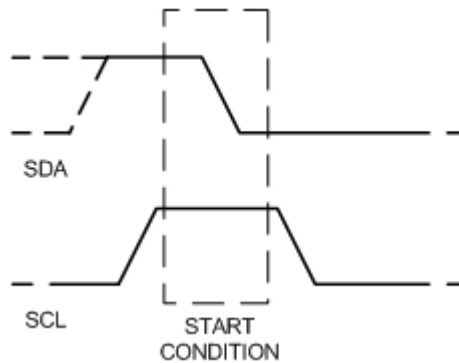


The "Start" button generates the START condition on the I<sup>2</sup>C bus, i.e. a HIGH to LOW transition of the SDA line while the SCL line is HIGH. The START condition (Figure 2.15, "The START condition"[25]) indicates the beginning of the data exchange operation.

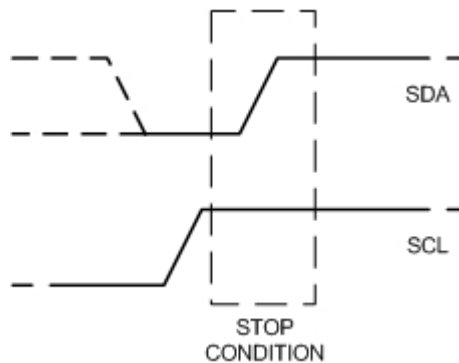
**Figure 2.15. The START condition**



The "ReStart" button generates the repeated START condition (Figure 2.16, "The repeated START condition" [26]). It is used to allow combined write/read operations without releasing the bus and interrupting the operation.

**Figure 2.16. The repeated START condition**

The **“Stop”** button generates the STOP condition (Figure 2.17, “The STOP condition”[26]) on the I<sup>2</sup>C bus, i.e. a HIGH to LOW transition of the SDA line while the SCL line is HIGH. The bus is considered to be free after the STOP condition.

**Figure 2.17. The STOP condition**

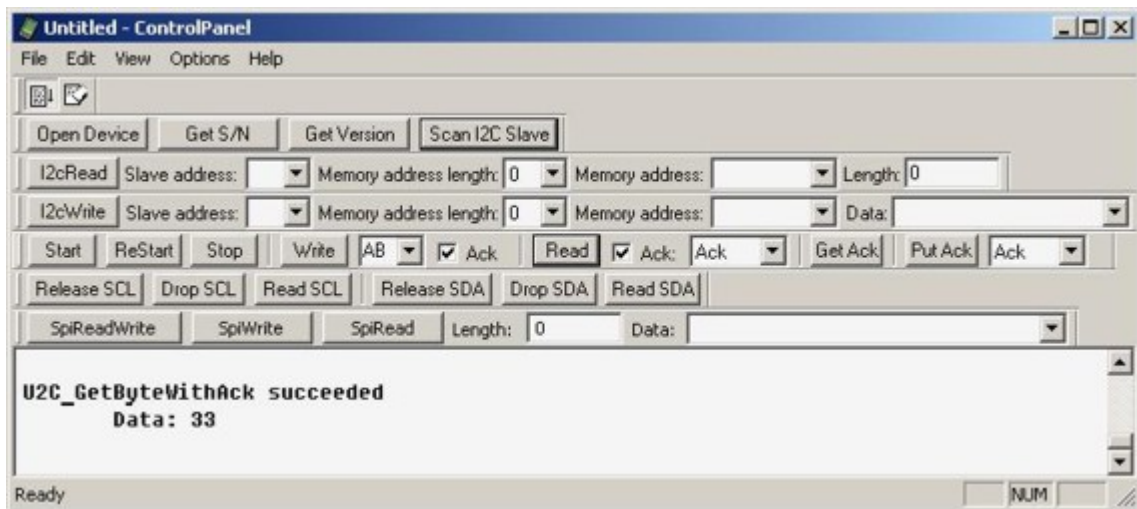
The **“Write”** button transmits the data byte from I<sup>2</sup>C master to I<sup>2</sup>C slave device. Enter the transmitted value into the “Write” field (integer hexadecimal value from 0 to FF).

If the “Ack” (Write) check-box is selected, acknowledge will be requested from the I<sup>2</sup>C slave device after the data byte transmission.

If the “Ack” (Write) check-box is not selected, acknowledge will not be requested. It may lead to the data loss. You can still press the “Get Ack” button to request acknowledge.

The **“Read”** button transmits the data byte from I<sup>2</sup>C slave to I<sup>2</sup>C master device. The information about the byte data requested is displayed in the log field (Figure 2.18, “The information about the byte data reading with the “Ack” signal” [27]).

**Figure 2.18. The information about the byte data reading with the "Ack" signal**



If the "Ack" (read) check-box is selected, acknowledge ("Ack" or "No Ack" depends on the value of "Put Ack" drop list) will be generated.

If "Ack" (read) check-box is not selected, acknowledge will not be generated. You can still press the "Put Ack" button to generate acknowledge. Without acknowledge the further data reading can be incorrect.

The **"Get Ack"** button requests acknowledge from the I<sup>2</sup>C slave device.

The **"Put Ack"** button generates acknowledge on the I<sup>2</sup>C bus ("Ack" or "No Ack" depends on the value of "Put Ack" drop list).

## 2.2.7. "I2C Bus Level" Bar

The **"I2C Bus Level"** Bar (Figure 2.19, **"I2C Bus Level" Bar**[27]) allows to work with the I<sup>2</sup>C slave devices on the bus level (SDA and SCL lines). The bar buttons make it possible to read and write the data by controlling the bus lines.

**Figure 2.19. "I2C Bus Level" Bar**



The **"Release SCL"** button releases the SCL line of the I<sup>2</sup>C bus. If the SCL line is not pulled down by I<sup>2</sup>C slave device, it will get high.

The **"Drop SCL"** pulls down the I2C bus SCL line.

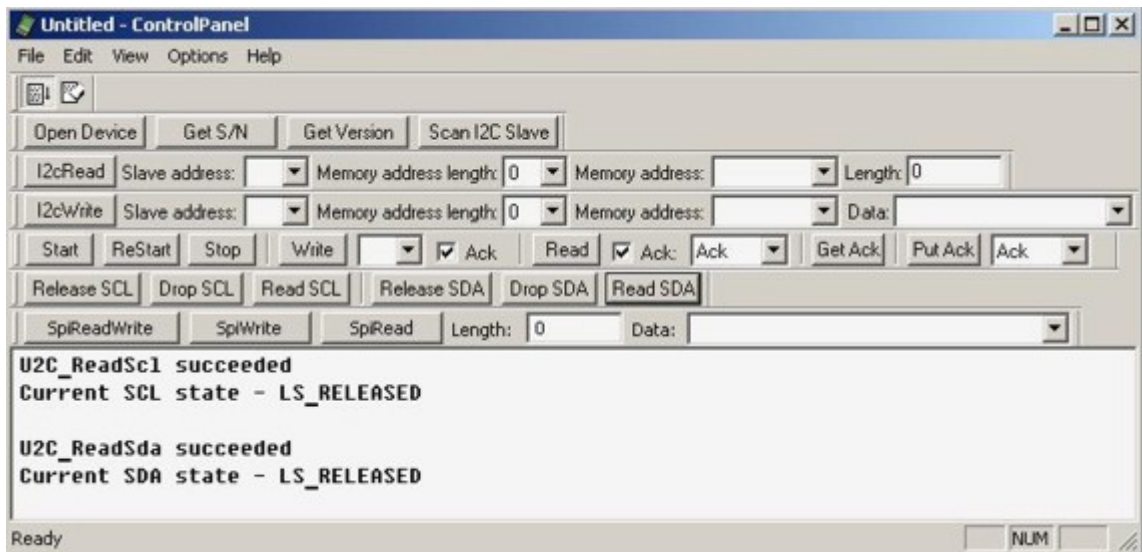
The **"Read SCL"** button checks the current state of the I<sup>2</sup>C bus SCL line.

The **"Release SDA"** button releases the SDA line of the I<sup>2</sup>C bus. If the line is not pulled down by I<sup>2</sup>C slave device, it will get high.

The **"Drop SDA"** button pulls down the I<sup>2</sup>C bus SDA line.

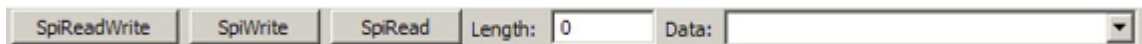
The **"Read SDA"** button checks the current state of the I<sup>2</sup>C bus SDA line.

For instance, by consequent pressing the **"Read SCL"** and **"Read SDA"** buttons (on condition that the I<sup>2</sup>C bus is released) the messages informing that the both lines are released will be displayed in the log field (Figure 2.20, **"Reading the SDA/SCL lines"** [28]).

*Figure 2.20. Reading the SDA/SCL lines*

## 2.2.8. "SPI Bus" Bar

The "SPI Bus Level" Bar ([Figure 2.21, "The "SPI Bus" bar"\[28\]](#)) allows to read and write the data over the SPI bus.

*Figure 2.21. The "SPI Bus" bar*

The **"Spi ReadWrite"** button shifts out (writes) and in (reads) a stream of up to 256 bytes to/from the SPI slave device. The shift operation is occurred in a full duplex data transmission mode.

The **"Spi Write"** button shifts out (writes) a stream of up to 256 bytes to the SPI slave device.

The **"Spi Read"** button shifts in (reads) a stream of up to 256 bytes from the SPI slave device.

The **"Length"** field allows you to enter the number of bytes to be shifted. Maximum value is 256.

The **"Data"** field allows you to enter the data to be shifted. You can type hexadecimal values (from 0 to FF) to the field. To enter more then one value separate them by space.

# Chapter 3. API Documentation

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## 3.1. U2C-12 device initialization routines

- [U2C\\_GetDeviceCount\(\)](#)
- [U2C\\_GetSerialNum\(\)](#)
- [U2C\\_IsHandleValid\(\)](#)
- [U2C\\_OpenDevice\(\)](#)
- [U2C\\_OpenDeviceBySerialNum\(\)](#)
- [U2C\\_CloseDevice\(\)](#)
- [U2C\\_GetFirmwareVersion\(\)](#)
- [U2C\\_GetDriverVersion\(\)](#)
- [U2C\\_GetDllVersion\(\)](#)

### 3.1.1. U2C\_GetDeviceCount()

```
BYTE U2C_GetDeviceCount();
```

The `U2C_GetDeviceCount()` function checks how many U2C-12 devices are currently attached.

**Returns:**

The function returns the number of the U2C-12 devices detected on current computer.

### 3.1.2. U2C\_GetSerialNum()

```
U2C_RESULT U2C_GetSerialNum(  
    HANDLE hDevice,  
    long* pSerialNum  
);
```

The `U2C_GetSerialNum()` function retrieves the Serial Number of the current device. This is unique Serial Number. It can be used to identify device when you are using a number of U2C-12 devices simultaneously.

**Parameters:**

**hDevice**

Handle to the U2C-12 device to retrieve the Serial Number from. The device has to be opened first, using [U2C\\_OpenDevice\(\)](#) or [U2C\\_OpenDeviceBySerialNum\(\)](#) function.

**pSerialNum**

Pointer to a long integer variable to be filled with the device Serial Number.

**Return values:**

U2C\_SUCCESS

Serial Number was successfully obtained.

U2C\_HARDWARE\_NOT\_FOUND

U2C-12 device referenced by `hDevice` handle was not found.

### 3.1.3. U2C\_IsHandleValid()

```
U2C_RESULT U2C_IsHandleValid(
    HANDLE hDevice
);
```

The `U2C_IsHandleValid()` function checks whether the device referenced by `hDevice` handle is currently attached to the USB and can be used by SW.

#### **Parameters:**

##### **hDevice**

Handle to the U2C-12 device that will be checked.

#### **Return values:**

U2C\_SUCCESS

The device referenced by `hDevice` handle is present.

U2C\_HARDWARE\_NOT\_FOUND

U2C-12 device referenced by `hDevice` handle was not found.

### 3.1.4. U2C\_OpenDevice()

```
HANDLE U2C_OpenDevice(
    BYTE nDevice
);
```

The `U2C_OpenDevice()` function opens the U2C-12 device.

#### **Parameters:**

##### **nDevice**

The device number to open.

#### **Returns:**

If function succeeds, the return value is a valid handle to the specified device. If function fails, the return value is `INVALID_HANDLE_VALUE`. This can happen if the specified device is not present.

### 3.1.5. U2C\_OpenDeviceBySerialNum()

```
HANDLE U2C_OpenDeviceBySerialNum(
    long nSerialNum
);
```

The `U2C_OpenDeviceBySerialNum()` function opens the U2C-12 device with specified Serial Number. This is unique Serial Number. It can be used to identify device when you are using a number of U2C-12 devices simultaneously.

**Parameters:****nSerialNum**

The Serial Number of the device to open.

**Returns:**

If function succeeds, the return value is a valid handle to the specified device. If function fails, the return value is `INVALID_HANDLE_VALUE`. This can happen if the device with specified Serial Number is not present.

### 3.1.6. U2C\_CloseDevice()

```
U2C_RESULT U2C_CloseDevice(
    HANDLE hDevice
);
```

The `U2C_CloseDevice()` function closes the open device handle.

**Parameters:****hDevice**

Handle to the U2C-12 device to close.

**Return values:**

`U2C_SUCCESS`

The device referenced by `hDevice` handle was successfully closed.

`U2C_HARDWARE_NOT_FOUND`

U2C-12 device referenced by `hDevice` handle was not found.

### 3.1.7. U2C\_GetFirmwareVersion()

```
U2C_RESULT U2C_GetFirmwareVersion(
    HANDLE hDevice,
    PU2C_VERSION_INFO pVersion
);
```

The `U2C_GetFirmwareVersion()` function retrieves the version of the firmware currently loaded into the U2C-12 device referenced by `hDevice` handle.

**Parameters:****hDevice**

Handle to the U2C-12 device to obtain firmware version from.

**pVersion**

Pointer to a `U2C_VERSION_INFO` structure to be filled with the firmware version number.

**Return values:**

`U2C_SUCCESS`

The firmware version was successfully retrieved.

`U2C_HARDWARE_NOT_FOUND`

U2C-12 device referenced by `hDevice` handle was not found.

### 3.1.8. U2C\_GetDriverVersion()

```
U2C_RESULT U2C_GetDriverVersion(
    HANDLE hDevice,
    PU2C_VESION_INFO pVersion
);
```

The `U2C_GetDriverVersion()` function retrieves the version of the driver used to communicate with U2C-12 device.

#### **Parameters:**

##### **hDevice**

Handle to the U2C-12 device to obtain the version of the driver used to communicate with.

##### **pVersion**

Pointer to a `U2C_VERSION_INFO` structure to be filled with the driver version number.

#### **Return values:**

`U2C_SUCCESS`

The driver version was successfully retrieved.

`U2C_HARDWARE_NOT_FOUND`

U2C-12 device referenced by `hDevice` handle was not found.

### 3.1.9. U2C\_GetDllVersion()

```
U2C_VERSION_INFO U2C_GetDllVersion();
```

The `U2C_GetDllVersion()` function retrieves the version of the `I2CBrdg.dll` dynamic link library or shared library for Linux.

#### **Returns:**

`U2C_VERSION_INFO` structure containing `I2CBrdg.dll` dynamic link library version number.

## 3.2. I<sup>2</sup>C bus configuration routines

- [U2C\\_SetI2cFreq\(\)](#)
- [U2C\\_GetI2cFreq\(\)](#)
- [U2C\\_SetClockSynch\(\)](#)
- [U2C\\_GetClockSynch\(\)](#)
- [U2C\\_SetClockSynchTimeout\(\)](#)
- [U2C\\_GetClockSynchTimeout\(\)](#)

### 3.2.1. U2C\_SetI2cFreq()



```
U2C_RESULT U2C_SetI2cFreq(
    HANDLE hDevice,
    BYTE Frequency
);
```

The `U2C_SetI2cFreq()` function configures I<sup>2</sup>C bus frequency.

### Parameters:

#### hDevice

Handle to the U2C-12 device.

#### Frequency

The frequency of I<sup>2</sup>C bus, where:

- 0 corresponds to I<sup>2</sup>C bus fast mode (400 kHz).
- 1 corresponds to I<sup>2</sup>C bus standard mode (100 kHz).
- 1+n corresponds to clock period of I<sup>2</sup>C bus equal to 10 + 2\*n uS.

For convenience following constants were introduced:

U2C_I2C_FREQ_FAST	I <sup>2</sup> C bus fast mode (400 kHz)
U2C_I2C_FREQ_STD	I <sup>2</sup> C bus standard mode (100 kHz)
U2C_I2C_FREQ_83KHZ	83 kHz
U2C_I2C_FREQ_71KHZ	71 kHz
U2C_I2C_FREQ_62KHZ	62 kHz
U2C_I2C_FREQ_50KHZ	50 kHz
U2C_I2C_FREQ_25KHZ	25 kHz
U2C_I2C_FREQ_10KHZ	10 kHz
U2C_I2C_FREQ_5KHZ	5 kHz
U2C_I2C_FREQ_2KHZ	2 kHz

### Return values:

U2C\_SUCCESS

The I<sup>2</sup>C bus frequency value was successfully set.

U2C\_HARDWARE\_NOT\_FOUND

U2C-12 device referenced by `hDevice` handle was not found.

## 3.2.2. U2C\_GetI2cFreq()

```
U2C_RESULT U2C_GetI2cFreq(
    HANDLE hDevice,
    BYTE* pFrequency
);
```

The `U2C_GetI2cFreq()` function obtains I<sup>2</sup>C bus frequency.

### Parameters:

#### hDevice

Handle to the U2C-12 device.

**pFrequency**

A pointer to byte to be filled with current I<sup>2</sup>C bus frequency, where:

- 0 corresponds to I<sup>2</sup>C bus fast mode (400 kHz).
- 1 corresponds to I<sup>2</sup>C bus standard mode (100 kHz).
- 1+n corresponds to clock period of I<sup>2</sup>C bus equal to 10 + 2\*n uS.

For convenience following constants were introduced:

U2C_I2C_FREQ_FAST	I <sup>2</sup> C bus fast mode (400 kHz)
U2C_I2C_FREQ_STD	I <sup>2</sup> C bus standard mode (100 kHz)
U2C_I2C_FREQ_83KHZ	83 kHz
U2C_I2C_FREQ_71KHZ	71 kHz
U2C_I2C_FREQ_62KHZ	62 kHz
U2C_I2C_FREQ_50KHZ	50 kHz
U2C_I2C_FREQ_25KHZ	25 kHz
U2C_I2C_FREQ_10KHZ	10 kHz
U2C_I2C_FREQ_5KHZ	5 kHz
U2C_I2C_FREQ_2KHZ	2 kHz

**Return values:**

U2C\_SUCCESS

The I<sup>2</sup>C bus frequency value was successfully retrieved.

U2C\_HARDWARE\_NOT\_FOUND

U2C-12 device referenced by hDevice handle was not found.

**3.2.3. U2C\_SetClockSynch()**

```
U2C_RESULT U2C_SetClockSynch(
    HANDLE hDevice,
    BOOL Enable
);
```

The U2C\_SetClockSynch( ) function enables I<sup>2</sup>C bus clock synchronization.

Clock synchronization (clock stretching) is used in situations where an I<sup>2</sup>C slave is not able to co-operate with the clock speed provided by the U2C-12 I<sup>2</sup>C master and needs to slow down the I<sup>2</sup>C bus. I<sup>2</sup>C slave holds down the SCL line low and in this way signals the I<sup>2</sup>C master about a wait state. If I<sup>2</sup>C bus clock synchronization is enabled, U2C-12 device will wait until I<sup>2</sup>C slave device releases the SCL line.

**Warning**

I<sup>2</sup>C bus clock synchronization (clock stretching) is implemented for I<sup>2</sup>C bus frequencies up to 100kHz. See [U2C\\_SetI2cFreq\(\)](#) to learn how to change I<sup>2</sup>C bus frequency.

**Parameters:****hDevice**

Handle to the U2C-12 device.

**Enable**

Clock synchronization (clock stretching) enable/disable value:

- 1 corresponds to I<sup>2</sup>C bus clock synchronization enabled.
- 0 corresponds to I<sup>2</sup>C bus clock synchronization disabled.

**Return values:**

U2C\_SUCCESS

The I<sup>2</sup>C bus clock synchronization value was successfully set.

U2C\_HARDWARE\_NOT\_FOUND

U2C-12 device referenced by `hDevice` handle was not found.

### 3.2.4. U2C\_GetClockSynch()

```
U2C_RESULT U2C_SetClockSynch(
    HANDLE hDevice,
    BOOL* pEnable
);
```

The `U2C_GetClockSynch()` function retrieves I<sup>2</sup>C bus clock synchronization settings.

Clock synchronization (clock stretching) is used in situations where an I<sup>2</sup>C slave is not able to co-operate with the clock speed provided by the U2C-12 I<sup>2</sup>C master and needs to slow down the I<sup>2</sup>C bus. I<sup>2</sup>C slave holds down the SCL line low and in this way signals the I<sup>2</sup>C master about a wait state. If I<sup>2</sup>C bus clock synchronization is enabled, U2C-12 device will wait until I<sup>2</sup>C slave device releases the SCL line.

**Warning**

I<sup>2</sup>C bus clock synchronization (clock stretching) is implemented for I<sup>2</sup>C bus frequencies up to 100kHz. See [U2C\\_SetI2cFreq\(\)](#) to learn how to change I<sup>2</sup>C bus frequency.

**Parameters:****hDevice**

Handle to the U2C-12 device.

**pEnable**

Clock synchronization (clock stretching) enable/disable value:

- 1 corresponds to I<sup>2</sup>C bus clock synchronization enabled.
- 0 corresponds to I<sup>2</sup>C bus clock synchronization disabled.

**Return values:**

U2C\_SUCCESS

The I<sup>2</sup>C bus clock synchronization value was successfully retrieved.

U2C\_HARDWARE\_NOT\_FOUND

U2C-12 device referenced by `hDevice` handle was not found.

### 3.2.5. U2C\_SetClockSynchTimeout()

```
U2C_RESULT U2C_SetClockSynchTimeout(
    HANDLE hDevice,
    WORD Timeout
);
```

```
);
```

The `U2C_SetClockSynchTimeout()` function configures timeout value for I<sup>2</sup>C bus clock synchronization.

Clock synchronization (clock stretching) is used in situations where I<sup>2</sup>C slave device is not able to cooperate on the clock speed provided by the U2C-12 I<sup>2</sup>C master and needs to slow down the I<sup>2</sup>C bus. I<sup>2</sup>C slave holds down the SCL line low and in that way signals the I<sup>2</sup>C master about a wait state. To avoid waiting deadlock (if some problem occurs with I<sup>2</sup>C slave device) timeout value was introduced into U2C-12 I<sup>2</sup>C interface. If I<sup>2</sup>C slave device doesn't release the clock within the given timeout interval, U2C-12 adapter returns the `U2C_I2C_CLOCK_SYNCH_TIMEOUT` error value.

The `U2C_SetClockSynchTimeout()` function doesn't enables or disables clock stretching functionality. It only changes the clock stretching timeout value. Clock stretching should be enabled with `U2C_SetClockSynch()` function.

### Warning

I<sup>2</sup>C bus clock synchronization (clock stretching) is implemented for I<sup>2</sup>C bus frequencies up to 100kHz. See `U2C_SetI2cFreq()` to learn how to change I<sup>2</sup>C bus frequency.

#### Parameters:

##### hDevice

Handle to the U2C-12 device.

##### Timeout

Clock synchronization (clock stretching) timeout value specified as multiple of 100 microseconds.

##### Return values:

`U2C_SUCCESS`

The I<sup>2</sup>C bus clock synchronization timeout value was successfully set.

`U2C_HARDWARE_NOT_FOUND`

U2C-12 device referenced by `hDevice` handle was not found.

## 3.2.6. U2C\_GetClockSynchTimeout()

```
U2C_RESULT U2C_GetClockSynchTimeout(
    HANDLE hDevice,
    WORD* pTimeout
);
```

The `U2C_GetClockSynchTimeout()` function retrieves timeout value for I<sup>2</sup>C bus clock synchronization.

Clock synchronization (clock stretching) is used in situations where I<sup>2</sup>C slave device is not able to cooperate on the clock speed provided by the U2C-12 I<sup>2</sup>C master and needs to slow down the I<sup>2</sup>C bus. I<sup>2</sup>C slave holds down the SCL line low and in that way signals the I<sup>2</sup>C master about a wait state. To avoid waiting deadlock (if some problem occurs with I<sup>2</sup>C slave device) timeout value was introduced into U2C-12 I<sup>2</sup>C interface. If I<sup>2</sup>C slave device doesn't release the clock within the given timeout interval, U2C-12 adapter returns the `U2C_I2C_CLOCK_SYNCH_TIMEOUT` error value.

### Warning

I<sup>2</sup>C bus clock synchronization (clock stretching) is implemented for I<sup>2</sup>C bus frequencies up to 100kHz. See `U2C_SetI2cFreq()` to learn how to change I<sup>2</sup>C bus frequency.

**Parameters:****hDevice**

Handle to the U2C-12 device.

**pTimeout**

Pointer to variable to be filled with clock synchronization timeout value.

**Return values:**

U2C\_SUCCESS

The I<sup>2</sup>C bus clock synchronization timeout value was successfully retrieved.

U2C\_HARDWARE\_NOT\_FOUND

U2C-12 device referenced by hDevice handle was not found.

### 3.3. I<sup>2</sup>C high level routines

- [U2C\\_Read\(\)](#)
- [U2C\\_Write\(\)](#)
- [U2C\\_ScanDevices\(\)](#)
- [U2C\\_RW\\_Pack\(\)](#)

#### 3.3.1. U2C\_Read()

```
U2C_RESULT U2C_Read(
    HANDLE hDevice,
    PU2C_TRANSACTION pTransaction
);
```

The U2C\_Read function() reads up to 256 bytes from the I<sup>2</sup>C slave device.

**Parameters:****hDevice**

Handle to the U2C-12 device.

**pTransaction**

Pointer to the U2C\_TRANSACTION structure to be used during the I<sup>2</sup>C read transaction. Before calling the function this structure has to be partially filled:

- *nSlaveDeviceAddress* - must contain the I<sup>2</sup>C slave device address.
- *nMemoryAddressLength* - must contain the internal address length (in bytes from 0 up to 4). If *nMemoryAddressLength* is equal to 0, no address will be sent to device and repeated I<sup>2</sup>C start condition won't be generated.
- *MemoryAddress* - must contain the internal I<sup>2</sup>C slave device address.
- *nBufferLength* - must contain the number of bytes to be read from the I<sup>2</sup>C slave device.  
After successful completion of the read operation *Buffer* member of the structure will be filled with data read from I<sup>2</sup>C slave device.

**Return values:**

U2C\_SUCCESS

The data was successfully read.

U2C\_HARDWARE\_NOT\_FOUND

U2C-12 device referenced by `hDevice` handle was not found.

U2C\_SLAVE\_OPENNING\_FOR\_WRITE\_FAILED

I<sup>2</sup>C slave device did not acknowledge write slave address.

U2C\_SLAVE\_OPENNING\_FOR\_READ\_FAILED

I<sup>2</sup>C slave device did not acknowledge read slave address.

U2C\_SENDING\_MEMORY\_ADDRESS\_FAILED

I<sup>2</sup>C slave device did not acknowledge internal address.

### 3.3.2. U2C\_Write()

```
U2C_RESULT U2C_Write(
    HANDLE hDevice,
    PU2C_TRANSACTION pTransaction
);
```

The `U2C_Write()` function writes up to 256 bytes into the I<sup>2</sup>C slave device.

#### **Parameters:**

##### **hDevice**

Handle to the U2C-12 device.

##### **pTransaction**

Pointer to the `U2C_TRANSACTION` structure to be used during the I<sup>2</sup>C write transaction. Before calling the function this structure have to be filled:

- *nSlaveDeviceAddress* - must contain the I<sup>2</sup>C slave device address.
- *nMemoryAddressLength* - must contain the internal address length (in bytes from 0 up to 4). If *nMemoryAddressLength* is equal to 0, no address will be sent to I<sup>2</sup>C slave device.
- *MemoryAddress* - must contain the internal I<sup>2</sup>C slave device address.
- *nBufferLength* - must contain the number of bytes to be written into the I<sup>2</sup>C slave device.
- *Buffer* - must contain the data to be written into the I<sup>2</sup>C slave device.

#### **Return values:**

U2C\_SUCCESS

The data was successfully written into the I<sup>2</sup>C slave device.

U2C\_HARDWARE\_NOT\_FOUND

U2C-12 device referenced by `hDevice` handle was not found.

U2C\_SLAVE\_OPENNING\_FOR\_WRITE\_FAILED

I<sup>2</sup>C slave device did not acknowledge write slave address.

U2C\_SENDING\_MEMORY\_ADDRESS\_FAILED

I<sup>2</sup>C slave device did not acknowledge internal address.

U2C\_SENDING\_DATA\_FAILED

I<sup>2</sup>C slave did not acknowledge data output.

### 3.3.3. U2C\_ScanDevices()

```
U2C_RESULT U2C_ScanDevices(
    HANDLE hDevice,
    PU2C_SLAVE_ADDR_LIST pList
);
```

The `U2C_ScanDevices()` function scans slave device addresses currently occupied by I<sup>2</sup>C slave devices connected to the I<sup>2</sup>C bus.

#### **Parameters:**

##### **hDevice**

Handle to the U2C-12 device.

##### **pList**

Pointer to the `U2C_SLAVE_ADDR_LIST` structure to be filled with slave device addresses. If function succeed `nDeviceNumber` member contains the number of the valid addresses in `List` array.

#### **Return values:**

U2C\_SUCCESS

Operation was successfully completed and `pList` is filled with valid data.

U2C\_HARDWARE\_NOT\_FOUND

U2C-12 device referenced by `hDevice` handle was not found.

### 3.3.4. U2C\_RW\_Pack()

```
U2C_RESULT U2C_RW_Pack(
    HANDLE hDevice,
    PU2C_TRANSACTION_PACK pTransaction,
    int count
);
```

#### **Warning**

This function is implemented only for Linux and Mac versions of the library.

The `U2C_RW_Pack()` function executes a list (pack) of I<sup>2</sup>C read/write transactions. All transactions are sent to U2C-12 device in a single USB transfer block. `U2C_RW_Pack()` waits until all I<sup>2</sup>C transactions are completed and returns each transaction result code in `pTransaction[i].rc` element. I<sup>2</sup>C transactions are performed sequentially in the same order as they are in the pack. Take care to pack correct sequence of the transactions. For instance attempt to read/write after write to I<sup>2</sup>C EEPROM may timeout because of the internal EEPROM write cycle.

#### **Parameters:**

##### **hDevice**

Handle to the U2C-12 device.

**pTransaction**

List of I<sup>2</sup>C transactions.

**count**

Number of I<sup>2</sup>C transactions in the pTransaction list.

**Return values:**

U2C\_SUCCESS

Operation was successfully completed and pList is filled with valid data.

U2C\_HARDWARE\_NOT\_FOUND

U2C-12 device referenced by hDevice handle was not found.

U2C\_BAD\_PARAMETER

I<sup>2</sup>C transactions list is too big.

## 3.4. I<sup>2</sup>C low level routines

- [U2C\\_Start\(\)](#)
- [U2C\\_RepeatedStart\(\)](#)
- [U2C\\_Stop\(\)](#)
- [U2C\\_PutByte\(\)](#)
- [U2C\\_GetByte\(\)](#)
- [U2C\\_PutByteWithAck\(\)](#)
- [U2C\\_GetByteWithAck\(\)](#)
- [U2C\\_PutAck\(\)](#)
- [U2C\\_GetAck\(\)](#)

### 3.4.1. U2C\_Start()

```
U2C_RESULT U2C_Start(
    HANDLE hDevice
);
```

The U2C\_Start( ) function generates start condition on the I<sup>2</sup>C bus.

**Parameters:****hDevice**

Handle to the U2C-12 device.

**Return values:**

U2C\_SUCCESS

Start condition was successfully generated.

U2C\_HARDWARE\_NOT\_FOUND

U2C-12 device referenced by hDevice handle was not found.



### 3.4.2. U2C\_RepeatedStart()

```
U2C_RESULT U2C_RepeatedStart(
    HANDLE hDevice
);
```

The `U2C_RepeatedStart()` function generates repeated start condition on the I<sup>2</sup>C bus.

**Parameters:**

**hDevice**

Handle to the U2C-12 device.

**Return values:**

U2C\_SUCCESS

Repeated start condition was successfully generated.

U2C\_HARDWARE\_NOT\_FOUND

U2C-12 device referenced by `hDevice` handle was not found.

### 3.4.3. U2C\_Stop()

```
U2C_RESULT U2C_Stop(
    HANDLE hDevice
);
```

The `U2C_Stop()` function generates stop condition on I<sup>2</sup>C bus. You can also use this function to generate repeated stop condition.

**Parameters:**

**hDevice**

Handle to the U2C-12 device.

**Return values:**

U2C\_SUCCESS

Stop condition was successfully generated.

U2C\_HARDWARE\_NOT\_FOUND

U2C-12 device referenced by `hDevice` handle was not found.

### 3.4.4. U2C\_PutByte()

```
U2C_RESULT U2C_PutByte(
    HANDLE hDevice,
    BYTE Data
);
```

The `U2C_PutByte()` function shifts out (transmits) a single byte to I<sup>2</sup>C bus. It assumes that the bus is available and Start Condition has been generated first. This function doesn't check acknowledge

from I<sup>2</sup>C slave device, so you must call the [U2C\\_GetAck\(\)](#) function to check acknowledge or to use [U2C\\_PutByteWithAck\(\)](#) instead of [U2C\\_PutByte\(\)](#) function. This function can be called several times to implement custom I<sup>2</sup>C-like protocol. The function does not finish I<sup>2</sup>C bus transaction after transmission, so at the end of I<sup>2</sup>C transaction [U2C\\_Stop\(\)](#) function has to be called.

**Parameters:**

**hDevice**

Handle to the U2C-12 device.

**Data**

Byte value to be transmitted to the I<sup>2</sup>C bus.

**Return values:**

U2C\_SUCCESS

Byte was successfully transmitted to the I<sup>2</sup>C bus.

U2C\_HARDWARE\_NOT\_FOUND

U2C-12 device referenced by hDevice handle was not found.

### 3.4.5. U2C\_GetByte()

```
U2C_RESULT U2C_GetByte(
    HANDLE hDevice,
    BYTE* pData
);
```

The [U2C\\_GetByte\(\)](#) function shifts in (reads) a single byte from I<sup>2</sup>C bus. It assumes that the bus is available, Start Condition has been previously generated and the slave device has been properly addressed. This function doesn't generate acknowledge, so you must call the [U2C\\_PutAck\(\)](#) function or use [U2C\\_GetByteWithAck\(\)](#) instead of [U2C\\_GetByte\(\)](#) function. This function can be called several times to implement custom I<sup>2</sup>C-like protocol. The function does not finish I<sup>2</sup>C bus transaction after transmission, so at the end of I<sup>2</sup>C transaction [U2C\\_Stop\(\)](#) function has to be called.

**Parameters:**

**hDevice**

Handle to the U2C-12 device.

**pData**

A pointer to byte to be filled with data read from the I<sup>2</sup>C bus.

**Return values:**

U2C\_SUCCESS

Byte was successfully read from I<sup>2</sup>C bus.

U2C\_HARDWARE\_NOT\_FOUND

U2C-12 device referenced by hDevice handle was not found.

### 3.4.6. U2C\_PutByteWithAck()

```
U2C_RESULT U2C_PutByteWithAck(
    HANDLE hDevice,
```

```
    BYTE Data
);
```

The `U2C_PutByteWithAck()` function shifts out (transmits) a single byte to I<sup>2</sup>C bus and checks for acknowledge from I<sup>2</sup>C slave device. It assumes that the bus is available and Start Condition has been generated first. This function can be called several times to implement custom I<sup>2</sup>C-like protocol. The function does not finish the I<sup>2</sup>C bus transaction after transmission, so at the end of I<sup>2</sup>C transaction `U2C_Stop()` function has to be called.

#### **Parameters:**

##### **hDevice**

Handle to the U2C-12 device.

##### **Data**

Byte value to be transmitted to the I<sup>2</sup>C bus.

#### **Return values:**

U2C\_SUCCESS

Byte was successfully transmitted to the I<sup>2</sup>C bus and I<sup>2</sup>C slave device provided acknowledge.

U2C\_HARDWARE\_NOT\_FOUND

U2C-12 device referenced by `hDevice` handle was not found.

U2C\_NO\_ACK

I<sup>2</sup>C slave device did not acknowledge the transmitted byte.

### 3.4.7. U2C\_GetByteWithAck()

```
U2C_RESULT U2C_GetByteWithAck(
    HANDLE hDevice,
    BYTE* pData,
    BOOL bAck
);
```

The `U2C_GetByteWithAck()` function shifts in (reads) a single byte from the I<sup>2</sup>C bus and then generates acknowledge or not-acknowledge condition according to the value passed in `bAck` parameter. It assumes that the bus is available, Start Condition has been previously generated and the slave device has been properly addressed. This function can be called several times to implement custom I<sup>2</sup>C-like protocol. The function does not finish the I<sup>2</sup>C bus transaction after transmission, so at the end of I<sup>2</sup>C transaction `U2C_Stop()` function has to be called.

#### **Parameters:**

##### **hDevice**

Handle to the U2C-12 device.

##### **pData**

A pointer to byte to be filled with data read from the I<sup>2</sup>C bus.

##### **bAck**

This parameter determines if acknowledge should be generated after the byte is transmitted. If `bAck` is `TRUE` - acknowledge will be generated, if `bAck` is `FALSE` - non-acknowledge will be generated.

#### **Return values:**

U2C\_SUCCESS

Byte was successfully read from I<sup>2</sup>C bus.

U2C\_HARDWARE\_NOT\_FOUND

U2C-12 device referenced by `hDevice` handle was not found.

### 3.4.8. U2C\_PutAck()

```
U2C_RESULT U2C_PutAck(
    HANDLE hDevice,
    BOOL bAck
);
```

The `U2C_PutAck()` function generates acknowledge or not-acknowledge condition according to the value passed in `bAck` parameter. This function does not finish the I<sup>2</sup>C bus transaction after transmission, so at the end of I<sup>2</sup>C transaction `U2C_Stop()` function has to be called.

#### *Parameters:*

##### **hDevice**

Handle to the U2C-12 device.

##### **bAck**

This parameter determines whether acknowledge or non-acknowledge should be generated. If `bAck` is `TRUE` - acknowledge will be generated, if `bAck` is `FALSE` - non-acknowledge will be generated.

#### **Return values:**

U2C\_SUCCESS

Acknowledge / non-acknowledge condition was successfully generated.

U2C\_HARDWARE\_NOT\_FOUND

U2C-12 device referenced by `hDevice` handle was not found.

### 3.4.9. U2C\_GetAck()

```
U2C_RESULT U2C_GetAck(
    HANDLE hDevice,
);
```

The `U2C_GetAck()` function checks for acknowledge from I<sup>2</sup>C slave device. This function does not finish the I<sup>2</sup>C bus transaction after transmission, so at the end of I<sup>2</sup>C transaction `U2C_Stop()` function has to be called.

#### *Parameters:*

##### **hDevice**

Handle to the U2C-12 device.

#### **Return values:**

U2C\_SUCCESS

I<sup>2</sup>C slave device provided acknowledge.

U2C\_HARDWARE\_NOT\_FOUND

U2C-12 device referenced by `hDevice` handle was not found.

U2C\_NO\_ACK

I<sup>2</sup>C slave device did not provide acknowledge.

## 3.5. I<sup>2</sup>C wire level routines

- [U2C\\_ReadScl\(\)](#)
- [U2C\\_ReadSda\(\)](#)
- [U2C\\_ReleaseScl\(\)](#)
- [U2C\\_ReleaseSda\(\)](#)
- [U2C\\_DropScl\(\)](#)
- [U2C\\_DropSda\(\)](#)

### 3.5.1. U2C\_ReadScl()

```
U2C_RESULT U2C_ReadScl(
    HANDLE hDevice,
    U2C_LINE_STATE* pState
);
```

The `U2C_ReadScl()` function checks the current state of the I<sup>2</sup>C bus SCL line.

#### **Parameters:**

##### **hDevice**

Handle to the U2C-12 device.

##### **pState**

Pointer to the location to be filled with the SCL line state:

- `LS_RELEASED` - SCL line is released (high).
- `LS_DROPPED_BY_I2C_BRIDGE` - U2C-12 device has pulled down the SCL line.
- `LS_DROPPED_BY_SLAVE` - I<sup>2</sup>C slave device has pulled down the SCL line.

#### **Return values:**

U2C\_SUCCESS

The SCL line state was successfully read.

U2C\_HARDWARE\_NOT\_FOUND

U2C-12 device referenced by `hDevice` handle was not found.

### 3.5.2. U2C\_ReadSda()

```
U2C_RESULT U2C_ReadSda(
```

```

    HANDLE hDevice,
    U2C_LINE_STATE* pState
);

```

The `U2C_ReadSda()` function checks the current state of the I<sup>2</sup>C bus SDA line.

#### **Parameters:**

##### **hDevice**

Handle to the U2C-12 device.

##### **pState**

Pointer to the location to be filled with the SDA line state:

- `LS_RELEASED` - SDA line is released (high).
- `LS_DROPPED_BY_I2C_BRIDGE` - U2C-12 device has pulled down the SDA line.
- `LS_DROPPED_BY_SLAVE` - I<sup>2</sup>C slave device has pulled down the SDA line.

#### **Return values:**

`U2C_SUCCESS`

The SDA line state was successfully read.

`U2C_HARDWARE_NOT_FOUND`

U2C-12 device referenced by `hDevice` handle was not found.

### 3.5.3. `U2C_ReleaseScl()`

```

U2C_RESULT U2C_ReleaseScl(
    HANDLE hDevice
);

```

The `U2C_ReleaseScl()` function releases the SCL line of the I<sup>2</sup>C bus. If the SCL line is not pulled down by I<sup>2</sup>C slave device, it will get high.

#### **Parameters:**

##### **hDevice**

Handle to the U2C-12 device.

#### **Return values:**

`U2C_SUCCESS`

The SCL line was successfully released.

`U2C_HARDWARE_NOT_FOUND`

U2C-12 device referenced by `hDevice` handle was not found.

### 3.5.4. `U2C_ReleaseSda()`

```

U2C_RESULT U2C_ReleaseSda(
    HANDLE hDevice
);

```

The `U2C_ReleaseSda()` function releases the SDA line of the I<sup>2</sup>C bus. If the line is not pulled down by I<sup>2</sup>C slave device, it will get high.

**Parameters:**

**hDevice**

Handle to the U2C-12 device.

**Return values:**

U2C\_SUCCESS

The SDA line was successfully released.

U2C\_HARDWARE\_NOT\_FOUND

U2C-12 device referenced by `hDevice` handle was not found.

### 3.5.5. U2C\_DropScl()

```
U2C_RESULT U2C_DropScl(
    HANDLE hDevice
);
```

The `U2C_DropScl()` function pulls down the I<sup>2</sup>C bus SCL line.

**Parameters:**

**hDevice**

Handle to the U2C-12 device.

**Return values:**

U2C\_SUCCESS

The SCL line was successfully dropped.

U2C\_HARDWARE\_NOT\_FOUND

U2C-12 device referenced by `hDevice` handle was not found.

### 3.5.6. U2C\_DropSda()

```
U2C_RESULT U2C_DropSda(
    HANDLE hDevice
);
```

The `U2C_DropSda()` function pulls down the I<sup>2</sup>C bus SDA line.

**Parameters:**

**hDevice**

Handle to the U2C-12 device.

**Return values:**

U2C\_SUCCESS

The SDA line was successfully dropped.

U2C\_HARDWARE\_NOT\_FOUND

U2C-12 device referenced by `hDevice` handle was not found.

## 3.6. GPIO routines

- [U2C\\_SetIoDirection\(\)](#)
- [U2C\\_GetIoDirection\(\)](#)
- [U2C\\_IoWrite\(\)](#)
- [U2C\\_IoRead\(\)](#)
- [U2C\\_SetSingleIoDirection\(\)](#)
- [U2C\\_GetSingleIoDirection\(\)](#)
- [U2C\\_SingleIoWrite\(\)](#)
- [U2C\\_SingleIoRead\(\)](#)

### 3.6.1. U2C\_SetIoDirection()

```
U2C_RESULT U2C_SetIoDirection(
    HANDLE hDevice,
    ULONG Value,
    ULONG Mask
);
```

The `U2C_SetIoDirection()` function configures input/output direction of the GPIO port pins.

#### **Parameters:**

##### **hDevice**

Handle to the U2C-12 device.

##### **Value**

An unsigned long value specifying the direction of the GPIO pins. Value is treated as unsigned long 0xXXCCBBAA, where CC, BB and AA correspond to the C, B and A port pins:

- AA bits 7..0 correspond to Port A pins 7..0
- BB bits 7..0 correspond to Port B pins 7..0
- CC bits 7..0 correspond to Port C pins 7..0
- XX bits 7..0 reserved

Bit set to 1 indicates configuration of the corresponding pin as output. Bit set to 0 indicates configuration of the corresponding pin as input.

##### **Mask**

An unsigned long value specifying the data mask to use when modifying the GPIO pins direction. The mask value allows modification of the desired pins only, leaving rest of the pins unchanged. The bit mapping for `Mask` parameter is exactly the same as for `Value` parameter. Only direction of the pins with the mask bit set to 1 will be changed.



**Return values:**

U2C\_SUCCESS

The GPIO pins direction was successfully modified.

U2C\_HARDWARE\_NOT\_FOUND

U2C-12 device referenced by `hDevice` handle was not found.

### 3.6.2. U2C\_GetIoDirection()

```
U2C_RESULT U2C_GetIoDirection(
    HANDLE hDevice,
    ULONG* pValue
);
```

The `U2C_GetIoDirection()` function obtains current input/output direction of the GPIO port pins.

**Parameters:****hDevice**

Handle to the U2C-12 device.

**pValue**

A pointer to unsigned long to be filled with the direction of the GPIO pins. `pValue` is treated as unsigned long 0xXXCCBBAA, where CC, BB and AA correspond to the C, B and A port pins:

- AA bits 7..0 correspond to Port A pins 7..0
- BB bits 7..0 correspond to Port B pins 7..0
- CC bits 7..0 correspond to Port C pins 7..0
- XX bits 7..0 reserved

Bit set to 1 indicates configuration of the corresponding pin as output. Bit set to 0 indicates configuration of the corresponding pin as input.

**Return values:**

U2C\_SUCCESS

The GPIO pins direction was successfully read.

U2C\_HARDWARE\_NOT\_FOUND

U2C-12 device referenced by `hDevice` handle was not found.

### 3.6.3. U2C\_IoWrite()

```
U2C_RESULT U2C_IoWrite(
    HANDLE hDevice,
    ULONG Value,
    ULONG Mask
);
```

The `U2C_IoWrite()` sets the output value of the GPIO port pins. Pins have to be configured as output using the [U2C\\_SetIoDirection\(\)](#) function first.

**Parameters:****hDevice**

Handle to the U2C-12 device.

**Value**

An unsigned long value specifying the value to be set to the GPIO pins. Value is treated as unsigned long 0xXXCCBBAA, where CC, BB and AA correspond to the C, B and A port pins:

- AA bits 7..0 correspond to Port A pins 7..0
- BB bits 7..0 correspond to Port B pins 7..0
- CC bits 7..0 correspond to Port C pins 7..0
- XX bits 7..0 reserved

**Mask**

An unsigned long value specifying the data mask to use when modifying the GPIO pins output value. The mask value allows modification of the desired pins only, leaving rest of the pins unchanged. The bit mapping for **Mask** parameter is exactly the same as for **Value** parameter. Only value of the pins with mask bit set to 1 will be changed.

**Return values:**

U2C\_SUCCESS

The GPIO pins output value was successfully modified.

U2C\_HARDWARE\_NOT\_FOUND

U2C-12 device referenced by **hDevice** handle was not found.

### 3.6.4. U2C\_IoRead()

```
U2C_RESULT U2C_IoRead(
    HANDLE hDevice,
    ULONG* pValue
);
```

The **U2C\_IoRead()** function obtains the value of the GPIO port pins.

**Parameters:****hDevice**

Handle to the U2C-12 device.

**pValue**

A pointer to unsigned long to be filled with the value of the GPIO pins. **pValue** is treated as unsigned long 0xXXCCBBAA, where CC, BB and AA correspond to the C, B and A port pins:

- AA bits 7..0 correspond to Port A pins 7..0
- BB bits 7..0 correspond to Port B pins 7..0
- CC bits 7..0 correspond to Port C pins 7..0
- XX bits 7..0 reserved

**Return values:**

U2C\_SUCCESS

The GPIO pins state was successfully read.

U2C\_HARDWARE\_NOT\_FOUND

U2C-12 device referenced by `hDevice` handle was not found.

### 3.6.5. U2C\_SetSingleIoDirection()

```
U2C_RESULT U2C_SetSingleIoDirection(
    HANDLE hDevice,
    ULONG IoNumber,
    BOOL bOutput
);
```

The `U2C_SetSingleIoDirection()` function configures input/output direction of the specified GPIO pin.

#### **Parameters:**

##### **hDevice**

Handle to the U2C-12 device.

##### **IoNumber**

The number of the GPIO pin to change direction:

- Numbers 0..7 correspond to Port A pins 0..7
- Numbers 8..15 correspond to Port B pins 0..7
- Number 16..23 correspond to Port C pins 0..7

##### **bOutput**

The direction of the GPIO pin:

- `bOutput = TRUE` configures the GPIO pin for output
- `bOutput = FALSE` configures the GPIO pin for input

#### **Return values:**

U2C\_SUCCESS

The GPIO pin direction was successfully modified.

U2C\_HARDWARE\_NOT\_FOUND

U2C-12 device referenced by `hDevice` handle was not found.

U2C\_BAD\_PARAMETER

`IoNumber` is out of range.

### 3.6.6. U2C\_GetSingleIoDirection()

```
U2C_RESULT U2C_GetSingleIoDirection(
    HANDLE hDevice,
    ULONG IoNumber,
    BOOL* pbOutput
);
```

```
);
```

The `U2C_GetSingleIoDirection()` function obtains input/output direction of the specified GPIO pin.

### **Parameters:**

#### **hDevice**

Handle to the U2C-12 device.

#### **IoNumber**

The number of the GPIO pin to obtain direction:

- Numbers 0..7 correspond to Port A pins 0..7
- Numbers 8..15 correspond to Port B pins 0..7
- Number 16..23 correspond to Port C pins 0..7

#### **pbOutput**

A pointer to the boolean to be filled with the direction of the GPIO pin:

- *\*pbOutput* = *TRUE* indicates that the GPIO pin is configured for output
- *\*pbOutput* = *FALSE* indicates that the GPIO pin is configured for input

### **Return values:**

`U2C_SUCCESS`

The GPIO pin direction was successfully read.

`U2C_HARDWARE_NOT_FOUND`

U2C-12 device referenced by `hDevice` handle was not found.

`U2C_BAD_PARAMETER`

`IoNumber` is out of range.

## **3.6.7. U2C\_SingleIoWrite()**

```
U2C_RESULT U2C_SingleIoWrite(
    HANDLE hDevice,
    ULONG IoNumber,
    BOOL Value
);
```

The `U2C_SingleIoWrite()` function sets the output value of the specified GPIO pin. Pin must be configured as output using [U2C\\_SetIoDirection\(\)](#) or [U2C\\_SetSingleIoDirection\(\)](#) functions first.

### **Parameters:**

#### **hDevice**

Handle to the U2C-12 device.

#### **IoNumber**

The number of the GPIO pin to set output value to:

- Numbers 0..7 correspond to Port A pins 0..7
- Numbers 8..15 correspond to Port B pins 0..7

- Number 16..23 correspond to Port C pins 0..7

**Value**

The GPIO pin new output value.

**Return values:**

U2C\_SUCCESS

The GPIO pin output value was successfully modified.

U2C\_HARDWARE\_NOT\_FOUND

U2C-12 device referenced by `hDevice` handle was not found.

U2C\_BAD\_PARAMETER

`IoNumber` is out of range.

### 3.6.8. U2C\_SingleIoRead()

```
U2C_RESULT U2C_SingleIoRead(
    HANDLE hDevice,
    ULONG IoNumber,
    BOOL* pValue
);
```

The `U2C_SingleIoRead()` function obtains the value of the specified GPIO pin.

**Parameters:****hDevice**

Handle to the U2C-12 device.

**IoNumber**

The number of the GPIO pin to obtain value from:

- Numbers 0..7 correspond to Port A pins 0..7
- Numbers 8..15 correspond to Port B pins 0..7
- Number 16..23 correspond to Port C pins 0..7

**pValue**

A pointer to boolean to be filled with the GPIO pin state.

**Return values:**

U2C\_SUCCESS

The GPIO pin state was successfully read.

U2C\_HARDWARE\_NOT\_FOUND

U2C-12 device referenced by `hDevice` handle was not found.

U2C\_BAD\_PARAMETER

`IoNumber` is out of range.

## 3.7. SPI bus configuration routines

- [U2C\\_SpiSetConfig\(\)](#)

- [U2C\\_SpiGetConfig\(\)](#)
- [U2C\\_SpiSetConfigEx\(\)](#)
- [U2C\\_SpiGetConfigEx\(\)](#)
- [U2C\\_SpiSetFreq\(\)](#)
- [U2C\\_SpiGetFreq\(\)](#)
- [U2C\\_SpiConfigSS\(\)](#)

### 3.7.1. U2C\_SpiSetConfig()

```
U2C_RESULT U2C_SpiSetConfig(
    HANDLE hDevice,
    BYTE CPOL,
    BYTE CPHA
);
```

The `U2C_SpiSetConfig()` function configures SPI bus clock polarity and phase.

#### **Parameters:**

##### **hDevice**

Handle to the U2C-12 device.

##### **CPOL**

Clock polarity value determines the CLK line idle state, where:

- 0 corresponds to "idle low"
- 1 corresponds to "idle high"

##### **CPHA**

Clock phase value determines the clock edge when the data is valid on the bus, where:

- 0 corresponds to valid data available on leading edge
- 1 corresponds to valid data available on trailing edge

#### **Return values:**

`U2C_SUCCESS`

The SPI bus was successfully configured.

`U2C_HARDWARE_NOT_FOUND`

U2C-12 device referenced by `hDevice` handle was not found.

### 3.7.2. U2C\_SpiGetConfig()

```
U2C_RESULT U2C_SpiGetConfig(
    HANDLE hDevice,
    BYTE* pCPOL,
    BYTE* pCPHA
);
```

```
);
```

The `U2C_SpiGetConfig()` function obtains SPI bus configuration (clock polarity and phase).

### Parameters:

#### hDevice

Handle to the U2C-12 device.

#### pCPOL

A pointer to the byte to be filled with current SPI bus clock polarity setting. Clock polarity determines the CLK line idle state, where:

- 0 corresponds to "idle low"
- 1 corresponds to "idle high"

#### pCPHA

A pointer to byte to be filled with current SPI bus clock phase setting. Clock phase value determines the clock edge when the data is valid on the bus, where:

- 0 corresponds to valid data available on leading edge
- 1 corresponds to valid data available on trailing edge

### Return values:

`U2C_SUCCESS`

The SPI bus configuration was successfully obtained.

`U2C_HARDWARE_NOT_FOUND`

U2C-12 device referenced by `hDevice` handle was not found.

## 3.7.3. U2C\_SpiSetConfigEx()

```
U2C_RESULT U2C_SpiSetConfigEx(
    HANDLE hDevice,
    DWORD Config
);
```

The `U2C_SpiSetConfigEx()` function enables/disables and configures SPI interface.

### Parameters:

#### hDevice

Handle to the U2C-12 device.

#### Config

SPI configuration bits:

- *Bit 0: CPOL bit* - Clock polarity. Determines the CLK line idle state:
  - 0 corresponds to idle low
  - 1 corresponds to idle high
- *Bit 1: CPHA bit* - Clock phase. Determines the valid data clock edge:

- 0 corresponds to valid data available on leading edge
- 1 corresponds to valid data available on trailing edge
- *Bit 2: SPI Disable bit.*
  - 0 corresponds to SPI Enable. MOSI and CLK pins are outputs.
  - 1 corresponds to SPI Disable. All SPI interface pins are inputs.
- *Bits 3..31: Reserved Bits* - should be 0.

**Return values:**

U2C\_SUCCESS

SPI bus was successfully configured.

U2C\_HARDWARE\_NOT\_FOUND

U2C-12 device referenced by `hDevice` handle was not found.

### 3.7.4. U2C\_SpiGetConfigEx()

```
U2C_RESULT U2C_SpiGetConfigEx(
    HANDLE hDevice,
    DWORD* pConfig
);
```

The `U2C_SpiGetConfigEx()` function obtains SPI configuration.

**Parameters:****hDevice**

Handle to the U2C-12 device.

**pConfig**

A pointer to DWORD to be filled with current SPI configuration:

- *Bit 0: CPOL bit* - Clock polarity. Determines the CLK line idle state:
  - 0 corresponds to idle low
  - 1 corresponds to idle high
- *Bit 1: CPHA bit* - Clock phase. Determines the valid data clock edge:
  - 0 corresponds to valid data available on leading edge
  - 1 corresponds to valid data available on trailing edge
- *Bit 2: SPI Disable bit.*
  - 0 corresponds to SPI Enable. MOSI and CLK pins are outputs.
  - 1 corresponds to SPI Disable. All SPI interface pins are inputs.
- *Bits 3..31: Reserved Bits.*

**Return values:**



U2C\_SUCCESS

The SPI bus configuration was successfully obtained.

U2C\_HARDWARE\_NOT\_FOUND

U2C-12 device referenced by `hDevice` handle was not found.

### 3.7.5. U2C\_SpiSetFreq()

```
U2C_RESULT U2C_SpiSetFreq(
    HANDLE hDevice,
    BYTE Frequency
);
```

The `U2C_SpiSetFreq()` function configures SPI bus frequency.

#### **Parameters:**

##### **hDevice**

Handle to the U2C-12 device.

##### **Frequency**

The frequency of SPI bus, where:

- 0 corresponds to SPI bus frequency of 200 kHz.
- 1 corresponds to SPI bus frequency of 100 kHz.
- 1+n corresponds to the SPI bus clock period equal to  $10 + 2 \cdot n$  uS.

For convenience following constants were introduced:

U2C_SPI_FREQ_200KHZ	200 kHz
U2C_SPI_FREQ_100KHZ	100 kHz
U2C_SPI_FREQ_83KHZ	83 kHz
U2C_SPI_FREQ_71KHZ	71 kHz
U2C_SPI_FREQ_62KHZ	62 kHz
U2C_SPI_FREQ_50KHZ	50 kHz
U2C_SPI_FREQ_25KHZ	25 kHz
U2C_SPI_FREQ_10KHZ	10 kHz
U2C_SPI_FREQ_5KHZ	5 kHz
U2C_SPI_FREQ_2KHZ	2 kHz

#### **Return values:**

U2C\_SUCCESS

The SPI bus frequency value was successfully set.

U2C\_HARDWARE\_NOT\_FOUND

U2C-12 device referenced by `hDevice` handle was not found.

### 3.7.6. U2C\_SpiGetFreq()

```
U2C_RESULT U2C_SpiGetFreq(
    HANDLE hDevice,
    BYTE* pFrequency
);
```

```
);
```

The `U2C_SpiGetFreq()` function obtains SPI bus frequency.

### Parameters:

#### hDevice

Handle to the U2C-12 device.

#### pFrequency

A pointer to byte to be filled with the current SPI bus frequency, where:

- 0 corresponds to SPI bus frequency of 200 kHz.
- 1 corresponds to SPI bus frequency of 100 kHz.
- 1+n corresponds to the SPI bus clock period equal to  $10 + 2 \cdot n$   $\mu$ S.

For convenience following constants were introduced:

U2C_SPI_FREQ_200KHZ	200 kHz
U2C_SPI_FREQ_100KHZ	100 kHz
U2C_SPI_FREQ_83KHZ	83 kHz
U2C_SPI_FREQ_71KHZ	71 kHz
U2C_SPI_FREQ_62KHZ	62 kHz
U2C_SPI_FREQ_50KHZ	50 kHz
U2C_SPI_FREQ_25KHZ	25 kHz
U2C_SPI_FREQ_10KHZ	10 kHz
U2C_SPI_FREQ_5KHZ	5 kHz
U2C_SPI_FREQ_2KHZ	2 kHz

### Return values:

U2C\_SUCCESS

The SPI bus frequency value was successfully retrieved.

U2C\_HARDWARE\_NOT\_FOUND

U2C-12 device referenced by `hDevice` handle was not found.

## 3.7.7. U2C\_SpiConfigSS()

```
U2C_RESULT U2C_SpiConfigSS(
    HANDLE hDevice,
    ULONG IoNumber,
    BOOL ActiveHigh
);
```

The `U2C_SpiConfigSS()` function configures GPIO pin specified by `IoNumber` as SPI Bus Slave Select (Master Select) signal.

To benefit from Slave Select signal during SPI communication you should use Slave Select aware functions set:

- [U2C\\_SpiReadWriteSS\(\)](#)
- [U2C\\_SpiWriteSS\(\)](#)

- [U2C\\_SpiReadSS\(\)](#)

Slave Select pin remains unchanged if you call [U2C\\_SpiReadWrite\(\)](#), [U2C\\_SpiWrite\(\)](#) or [U2C\\_SpiRead\(\)](#) function. This can be useful if you want to send or receive several buffers through SPI Bus changing Slave Select pin only once. You can use GPIO routines to work with Slave Select signal in such a case.

You can configure any number of pins for Slave Select signal and specify different pins for each SPI transaction.

**Parameters:**

**hDevice**

Handle to the U2C-12 device.

**IoNumber**

GPIO pin to be configured as Slave Select (Master Select) signal.

- Numbers 0..7 correspond to Port A pins 0..7
- Numbers 8..15 correspond to Port B pins 0..7
- Number 16..23 correspond to Port C pins 0..7

**ActiveHigh**

This parameter determines the active state of the Slave Select signal (state during the SPI transfer). If `ActiveHigh` is `TRUE` - Slave Select pin value will be changed from logical "0" to logical "1" before SPI transaction and returned back to logical "0" after the data is transmitted. If `ActiveHigh` is `FALSE` - Slave Select pin value will be changed from logical "1" to logical "0" before SPI transaction and returned back to logical "1" after the data is transmitted.

**Return values:**

`U2C_SUCCESS`

The Slave Select pin was successfully configured.

`U2C_HARDWARE_NOT_FOUND`

U2C-12 device referenced by `hDevice` handle was not found.

`U2C_BAD_PARAMETER`

`IoNumber` is out of range.

## 3.8. SPI data transfer routines

- [U2C\\_SpiReadWrite\(\)](#)
- [U2C\\_SpiWrite\(\)](#)
- [U2C\\_SpiRead\(\)](#)
- [U2C\\_SpiReadWriteSS\(\)](#)
- [U2C\\_SpiWriteSS\(\)](#)
- [U2C\\_SpiReadSS\(\)](#)

### 3.8.1. U2C\_SpiReadWrite()

```
U2C_RESULT U2C_SpiReadWrite(
```

```

    HANDLE hDevice,
    BYTE* pOutBuffer,
    BYTE* pInBuffer,
    unsigned short Length
);

```

The `U2C_SpiReadWrite()` function shifts out (writes) and in (reads) a stream of up to 256 bytes to/from the SPI slave device.

#### ***Parameters:***

##### **hDevice**

Handle to the U2C-12 device.

##### **pOutBuffer**

Pointer to the buffer containing the data to be shifted out to the SPI slave device.

##### **pInBuffer**

Pointer to the buffer that receives the data shifted in from the SPI slave device.

##### **Length**

Number of bytes to be transferred via SPI bus. Maximum value is 256.

#### **Return values:**

`U2C_SUCCESS`

The data was successfully transmitted via SPI bus.

`U2C_HARDWARE_NOT_FOUND`

U2C-12 device referenced by `hDevice` handle was not found.

`U2C_BAD_PARAMETER`

`Length` parameter is out of range.

### **3.8.2. U2C\_SpiWrite()**

```

U2C_RESULT U2C_SpiWrite(
    HANDLE hDevice,
    BYTE* pOutBuffer,
    unsigned short Length
);

```

The `U2C_SpiWrite()` function shifts out (writes) a stream of up to 256 bytes to the SPI slave device.

#### ***Parameters:***

##### **hDevice**

Handle to the U2C-12 device.

##### **pOutBuffer**

Pointer to the buffer containing the data to be shifted out to the SPI slave device.

##### **Length**

Number of bytes to be shifted out to the SPI slave device. Maximum value is 256.

#### **Return values:**

U2C\_SUCCESS

The data was successfully written to the SPI slave device.

U2C\_HARDWARE\_NOT\_FOUND

U2C-12 device referenced by `hDevice` handle was not found.

U2C\_BAD\_PARAMETER

Length parameter is out of range.

### 3.8.3. U2C\_SpiRead()

```
U2C_RESULT U2C_SpiRead(
    HANDLE hDevice,
    BYTE* pInBuffer,
    unsigned short Length
);
```

The `U2C_SpiRead()` function shifts in (reads) a stream of up to 256 bytes from the SPI slave device.

#### **Parameters:**

##### **hDevice**

Handle to the U2C-12 device.

##### **pInBuffer**

Pointer to the buffer that receives the data shifted in from the SPI slave device.

##### **Length**

Number of bytes to be shifted in. Maximum value is 256.

#### **Return values:**

U2C\_SUCCESS

The data was successfully read.

U2C\_HARDWARE\_NOT\_FOUND

U2C-12 device referenced by `hDevice` handle was not found.

U2C\_BAD\_PARAMETER

Length parameter is out of range.

### 3.8.4. U2C\_SpiReadWriteSS()

```
U2C_RESULT U2C_SpiReadWriteSS(
    HANDLE hDevice,
    BYTE* pOutBuffer,
    BYTE* pInBuffer,
    WORD Length
    ULONG IoNumber
    BOOL ActiveHigh
);
```

The `U2C_SpiReadWriteSS()` function shifts out (writes) and in (reads) a stream of up to 256 bytes to/from the SPI slave device.

In contrast to [U2C\\_SpiReadWrite\(\)](#) function, `U2C_SpiReadWriteSS()` also selects the SPI slave device to communicate with. Slave Select pin should be preconfigured with [U2C\\_SpiConfigSS\(\)](#) function. You can configure any number of pins for Slave Select signal and specify different pins for each SPI transaction.

Use [U2C\\_SpiReadWrite\(\)](#) function if you don't want to involve slave device selection into SPI transaction. This can be useful if you want to send or receive several buffers through SPI Bus changing Slave Select pin only once. You can use [GPIO routines](#) to work with Slave Select pin in such a case.

### Parameters:

#### **hDevice**

Handle to the U2C-12 device.

#### **pOutBuffer**

Pointer to the buffer containing the data to be shifted out to the SPI slave device.

#### **pInBuffer**

Pointer to the buffer that receives the data shifted in from the SPI slave device.

#### **Length**

Number of bytes to be transferred via SPI bus. Maximum value is 256.

#### **IoNumber**

GPIO pin to be used for SPI slave device selection.

- Numbers 0..7 correspond to Port A pins 0..7
- Numbers 8..15 correspond to Port B pins 0..7
- Number 16..23 correspond to Port C pins 0..7

#### **ActiveHigh**

This parameter determines the active state of the Slave Select pin (state during the SPI transfer). If `ActiveHigh` is `TRUE` - Slave Select pin value will be changed from logical "0" to logical "1" before SPI transaction and returned back to logical "0" after the data is transmitted. If `ActiveHigh` is `FALSE` - Slave Select pin value will be changed from logical "1" to logical "0" before SPI transaction and returned back to logical "1" after the data is transmitted.

### Return values:

`U2C_SUCCESS`

The data was successfully transmitted via SPI bus.

`U2C_HARDWARE_NOT_FOUND`

U2C-12 device referenced by `hDevice` handle was not found.

`U2C_BAD_PARAMETER`

`Length` or `IoNumber` parameter is out of range.

## 3.8.5. U2C\_SpiWriteSS()

```
U2C_RESULT U2C_SpiWriteSS(
    HANDLE hDevice,
    BYTE* pOutBuffer,
    WORD Length
    ULONG IoNumber
    BOOL ActiveHigh
);
```

The `U2C_SpiWriteSS()` function shifts out (writes) a stream of up to 256 bytes to the SPI slave device.

In contrast to `U2C_SpiWrite()` function, `U2C_SpiWriteSS()` also selects the SPI slave device to communicate with. Slave Select pin should be preconfigured with `U2C_SpiConfigSS()` function. You can configure any number of pins for Slave Select signal and specify different pins for each SPI transaction.

Use `U2C_SpiWrite()` function if you don't want to involve slave device selection into SPI transaction. This can be useful if you want to send several buffers through SPI Bus changing Slave Select pin only once. You can use [GPIO routines](#) to work with Slave Select pin in such a case.

### Parameters:

#### **hDevice**

Handle to the U2C-12 device.

#### **pOutBuffer**

Pointer to the buffer containing the data to be shifted out to the SPI slave device.

#### **Length**

Number of bytes to be shifted out to the SPI slave device. Maximum value is 256.

#### **IoNumber**

GPIO pin to be used for SPI slave device selection.

- Numbers 0..7 correspond to Port A pins 0..7
- Numbers 8..15 correspond to Port B pins 0..7
- Number 16..23 correspond to Port C pins 0..7

#### **ActiveHigh**

This parameter determines the active state of the Slave Select pin (state during the SPI transfer). If `ActiveHigh` is `TRUE` - Slave Select pin value will be changed from logical "0" to logical "1" before SPI transaction and returned back to logical "0" after the data is transmitted. If `ActiveHigh` is `FALSE` - Slave Select pin value will be changed from logical "1" to logical "0" before SPI transaction and returned back to logical "1" after the data is transmitted.

### Return values:

`U2C_SUCCESS`

The data was successfully written to the SPI slave device.

`U2C_HARDWARE_NOT_FOUND`

U2C-12 device referenced by `hDevice` handle was not found.

`U2C_BAD_PARAMETER`

`Length` or `IoNumber` parameter is out of range.

## 3.8.6. `U2C_SpiReadSS()`

```
U2C_RESULT U2C_SpiReadSS(
    HANDLE hDevice,
    BYTE* pInBuffer,
    WORD Length
    ULONG IoNumber
    BOOL ActiveHigh
);
```

The `U2C_SpiReadSS()` function shifts in (reads) a stream of up to 256 bytes from the SPI slave device.

In contrast to [U2C\\_SpiRead\(\)](#) function, `U2C_SpiReadSS()` also selects the SPI slave device to communicate with. Slave Select pin should be preconfigured with [U2C\\_SpiConfigSS\(\)](#) function. You can configure any number of pins for Slave Select signal and specify different pins for each SPI transaction.

Use [U2C\\_SpiRead\(\)](#) function if you don't want to involve slave device selection into SPI transaction. This can be useful if you want to receive several buffers through SPI Bus changing Slave Select pin only once. You can use [GPIO routines](#) to work with Slave Select pin in such a case.

### **Parameters:**

#### **hDevice**

Handle to the U2C-12 device.

#### **pInBuffer**

Pointer to the buffer that receives the data shifted in from the SPI slave device.

#### **Length**

Number of bytes to be shifted in. Maximum value is 256.

#### **IoNumber**

GPIO pin to be used for SPI slave device selection.

- Numbers 0..7 correspond to Port A pins 0..7
- Numbers 8..15 correspond to Port B pins 0..7
- Number 16..23 correspond to Port C pins 0..7

#### **ActiveHigh**

This parameter determines the active state of the Slave Select pin (state during the SPI transfer). If `ActiveHigh` is `TRUE` - Slave Select pin value will be changed from logical "0" to logical "1" before SPI transaction and returned back to logical "0" after the data is transmitted. If `ActiveHigh` is `FALSE` - Slave Select pin value will be changed from logical "1" to logical "0" before SPI transaction and returned back to logical "1" after the data is transmitted.

### **Return values:**

`U2C_SUCCESS`

The data was successfully read.

`U2C_HARDWARE_NOT_FOUND`

U2C-12 device referenced by `hDevice` handle was not found.

`U2C_BAD_PARAMETER`

`Length` or `IoNumber` parameter is out of range.



# Chapter 4. Electrical Characteristics

## Absolute Maximum Ratings:

Parameter	Min	Max
Storage Temperature	-65°C	+150°C
Ambient Temperature Under Bias	-40°C	+85°C
DC Input Voltage to Any Pin	-0.5V	+5.8V

## Operating Conditions:

Parameter	Min	Max
Ta (Ambient Temperature Under Bias)	0°C	+70°C

## I<sup>2</sup>C Interface Characteristics:

Symbol	Parameter	Condition	Min	Max
V <sub>IH</sub>	Input High Voltage		2.0V	5.25V
V <sub>IL</sub>	Input Low Voltage		-0.5V	0.8V
V <sub>OHi</sub>	Output High Voltage	Internal VCC	3.3V	5V
V <sub>OHe</sub>	Output High Voltage	External VCC	2.0V	5V
V <sub>OL</sub>	Output Low Voltage			0.4V
Freq	I <sup>2</sup> C Bus Frequency	configurable	2kHz	400kHz

## SPI Interface Characteristics:

Symbol	Parameter	Condition	Min	Max
V <sub>IH</sub>	Input High Voltage		2.0V	5.25V
V <sub>IL</sub>	Input Low Voltage		-0.5V	0.8V
V <sub>OH</sub>	Output High Voltage	I <sub>OUT</sub> =1.6mA	2.4V	
V <sub>OL</sub>	Output Low Voltage	I <sub>OUT</sub> =-1.6mA		0.4V
Freq	SPI Bus Frequency	configurable	2kHz	200kHz

## GPIO Characteristics:

Symbol	Parameter	Condition	Min	Max
V <sub>IH</sub>	Input High Voltage		2.0V	5.25V
V <sub>IL</sub>	Input Low Voltage		-0.5V	0.8V
V <sub>OH</sub>	Output High Voltage	I <sub>OUT</sub> =1.6mA	2.4V	
V <sub>OL</sub>	Output Low Voltage	I <sub>OUT</sub> =-1.6mA		0.4V